

Simulation vs. Hypothesis

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Trying to make simulation and hypothesis match

- Testing joint parameters in Simulation and CLShim
- Parameters
 - DomEfficiencyCorrection (used in calculation of wavelengthAcceptance)
 - PhotonWeight (Used in sim to calculate HitProbability, in CLShim to calculate weight)
 - RDE (Used in sim to calculate HitProbability, in CLShim not sure)

DomEfficiencyCorrection

- Simulation

UnshadowedFraction = 1.0

domAcceptance = clsim.GetIceCubeDOMAcceptance(domRadius = DOMRadius*DOMOversizeFactor, efficiency=UnshadowedFraction)

- CLShim

domEfficiencyCorrection = UnshadowedFraction*maxAngularAcceptance = 0.67

domAcceptance = clsim.GetIceCubeDOMAcceptance(domRadius = DOMRadius*DOMOversizeFactor, efficiency=domEfficiencyCorrection)

HitProbability/Weight

- Simulation

$hitProbability = photon.GetWeight() * wavelengthAcceptance * angularAcceptance * RDE$

If $hitProbability = < random.normal(0,1)$ continue

- CLShim

$weight = photon.GetWeight() * wavelengthAcceptance * angularAcceptance / oversampling$

$sources[sourceidx].amplitudes(receiver_offsets[*receiver.omkey] + binidx) += weight$

- Q: why add to amplitude and not multiply?

Comparisons

- Simulation

$hitProbability = \text{photon.GetWeight()} * \text{wavelengthAcceptance} * \text{angularAcceptance} * RDE$

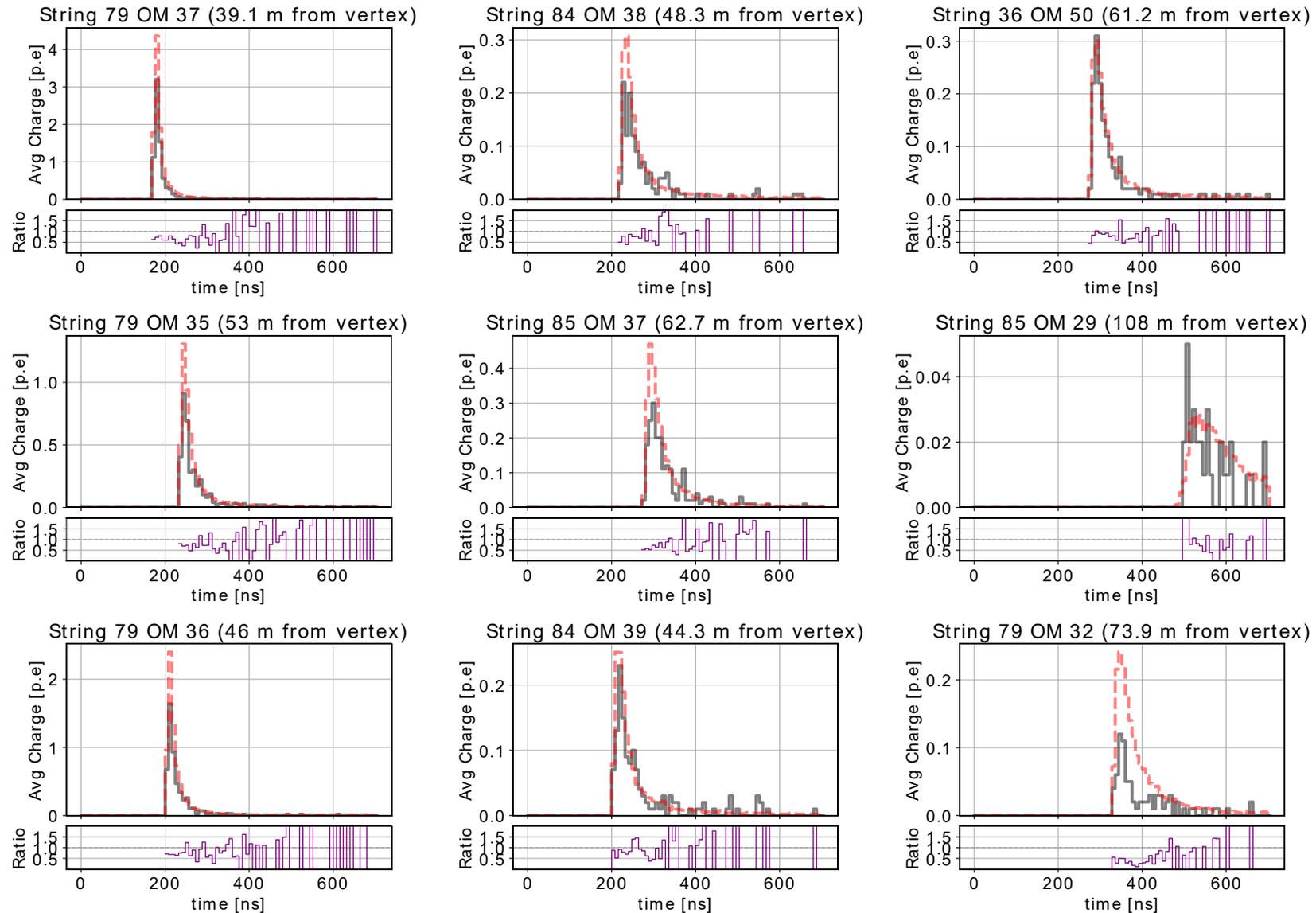
If $hitProbability = < \text{random.normal}(0,1)$
continue

- CLShim

$weight = \text{photon.GetWeight()} * \text{wavelengthAcceptance} * \text{angularAcceptance} / \text{oversampling}$

`sources[sourceidx].amplitudes(receiver_offset s[*receiver.omkey] + binidx) += weight`

File: test_reco_hypo_no_det_sim/, average over 100 events
Black: Data, Color: Red



Comparisons

- Simulation

domEfficiencyCorrection = 1.0

hitProbability =
~~photon.GetWeight()*wavelengthAcceptance*~~
~~angularAcceptance*RDE~~

If hitProbability = < random.normal(0,1)
 continue

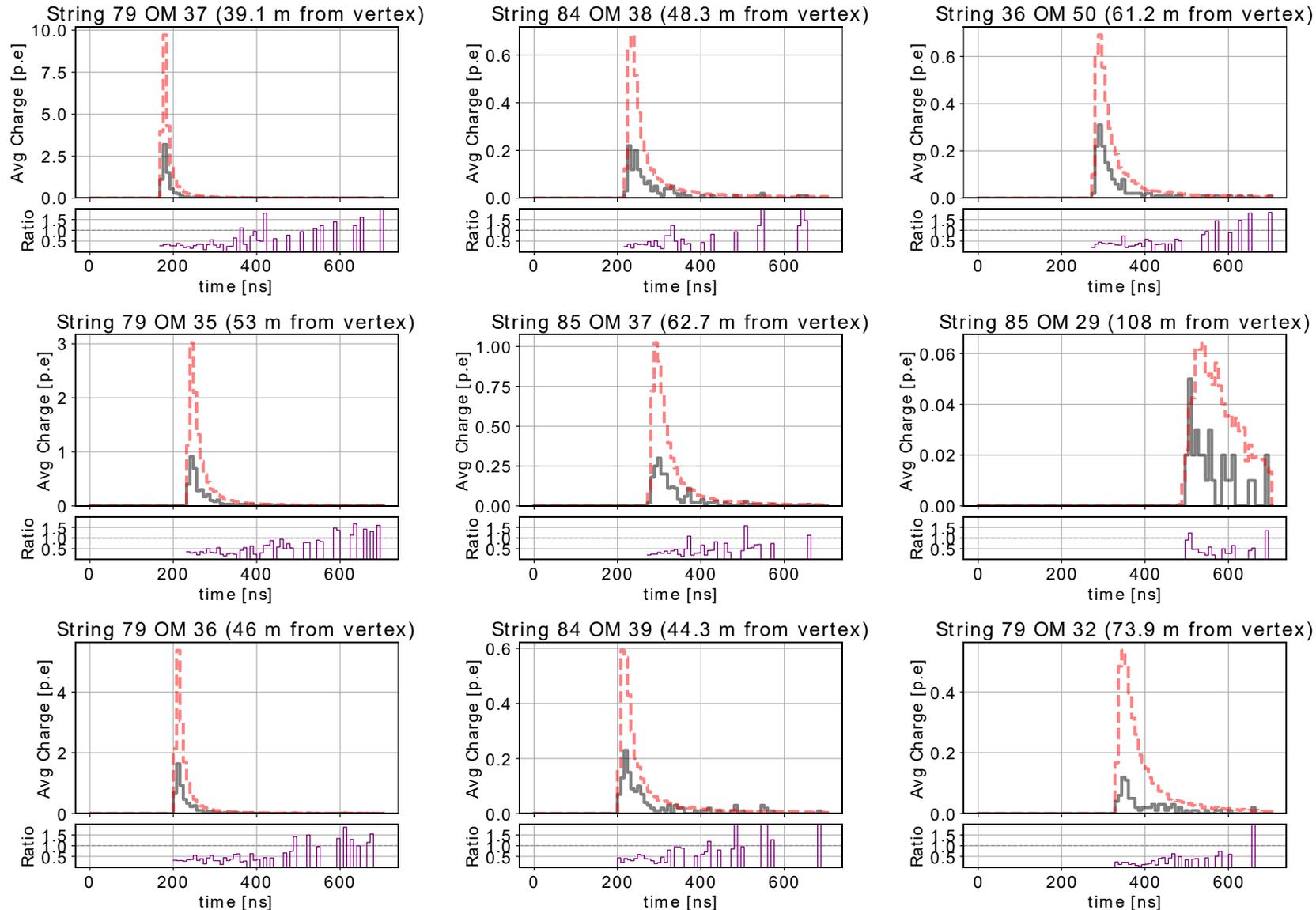
- CLShim

domEfficiencyCorrection = 1.0 (0.67)

weight =
~~photon.GetWeight()*wavelengthAcceptance*~~
~~angularAcceptance / oversampling~~

sources[sourceidx].amplitudes(receiver_offset
 s[*receiver.omkey] + binidx) += weight

File: test_reco_hypo_no_det_sim_domeffcorr/, average over 100 events
 Black: Data, Color: Red



File: test_reco_hypo_no_det_sim_rde_domeffcorr/, average over 100 events
 Black: Data, Color: Red

Comparisons

- Simulation

domEfficiencyCorrection = 1.0

hitProbability =
~~photon.GetWeight()*wavelengthAcceptance*~~
~~angularAcceptance*RDE~~

If hitProbability = < random.normal(0,1)
 continue

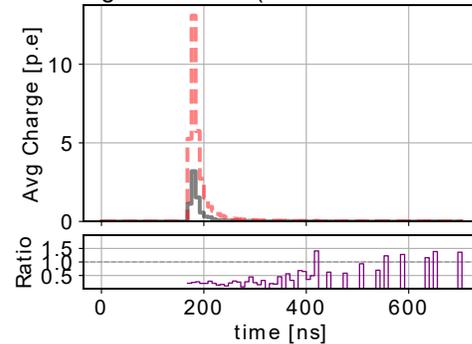
- CLShim

domEfficiencyCorrection = 1.0 (0.67)

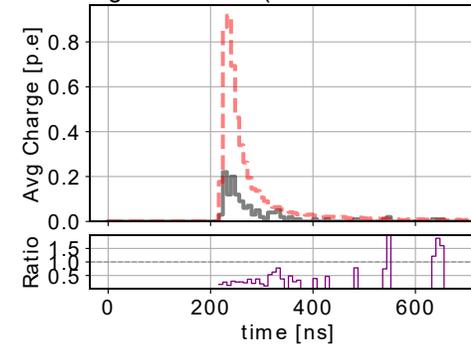
weight =
~~photon.GetWeight()*wavelengthAcceptance*~~
~~angularAcceptance*RDE / oversampling~~

sources[sourceidx].amplitudes(receiver_offset
 s[*receiver.omkey] + binidx) += weight

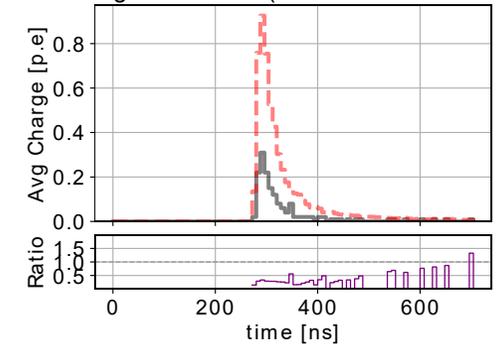
String 79 OM 37 (39.1 m from vertex)



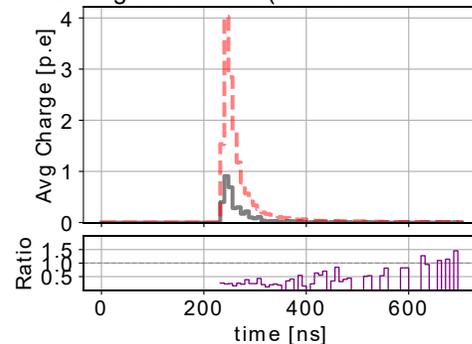
String 84 OM 38 (48.3 m from vertex)



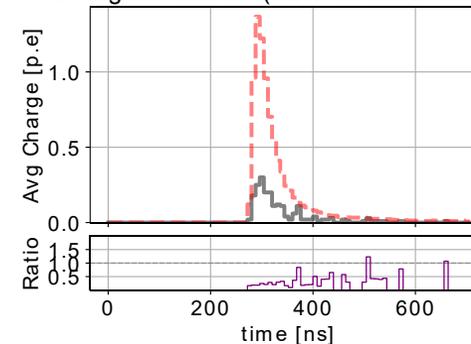
String 36 OM 50 (61.2 m from vertex)



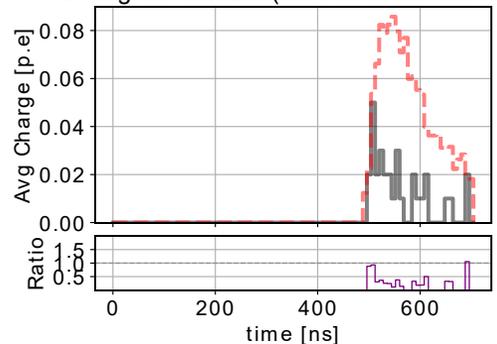
String 79 OM 35 (53 m from vertex)



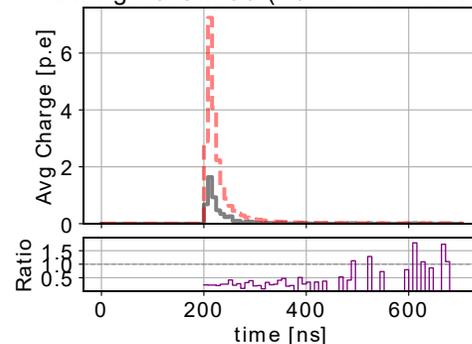
String 85 OM 37 (62.7 m from vertex)



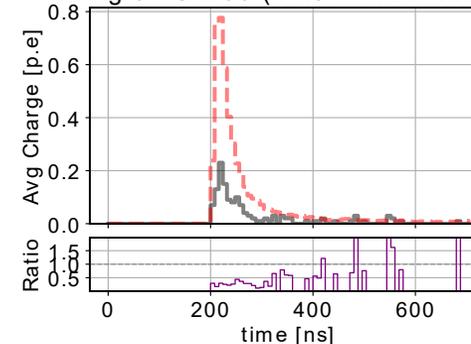
String 85 OM 29 (108 m from vertex)



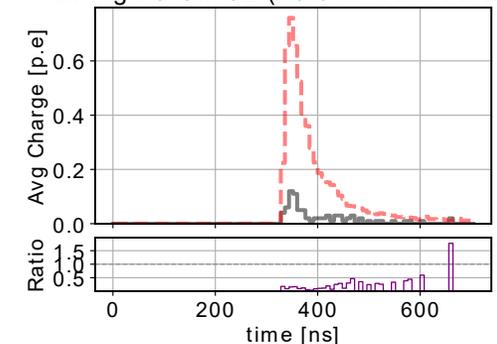
String 79 OM 36 (46 m from vertex)



String 84 OM 39 (44.3 m from vertex)



String 79 OM 32 (73.9 m from vertex)



Comparisons

- Simulation

domEfficiencyCorrection = 1.0

hitProbability =
photon.GetWeight()*wavelengthAcceptance*
angularAcceptance*RDE

If hitProbability = < random.normal(0,1)
 continue

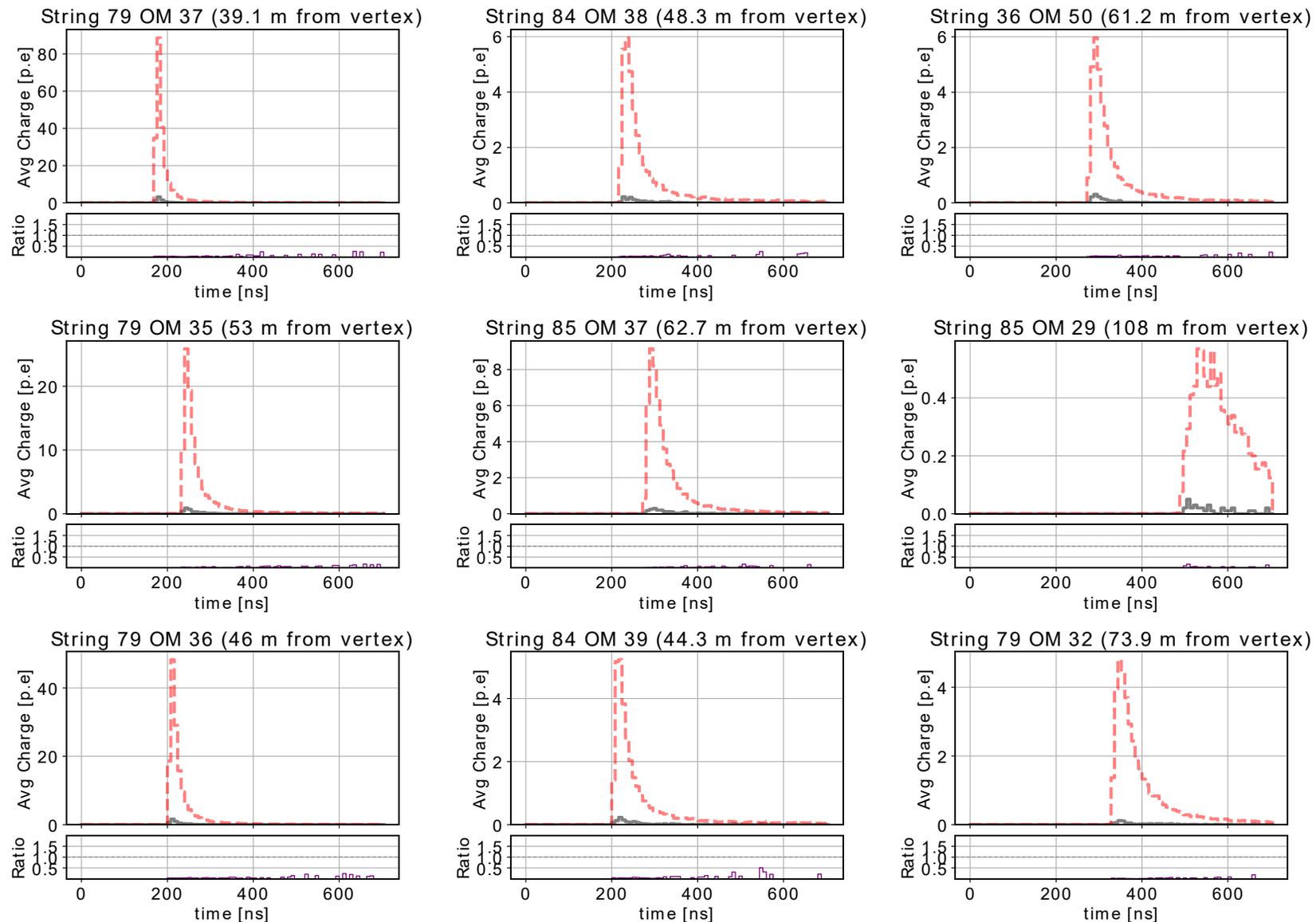
- CLShim

domEfficiencyCorrection = 1.0 (0.67)

weight =
photon.GetWeight()*wavelengthAcceptance*
angularAcceptance / oversampling

sources[sourceidx].amplitudes(receiver_offset
 s[*receiver.omkey] + binidx) += weight

File: test_reco_hypo_no_det_sim_domeffcorr_weight/, average over 100 events
 Black: Data, Color: Red



ToDo

- Look into how we extract the hypothesis from millipede, are we doing this correctly
- What factors does millipede use
- ??