

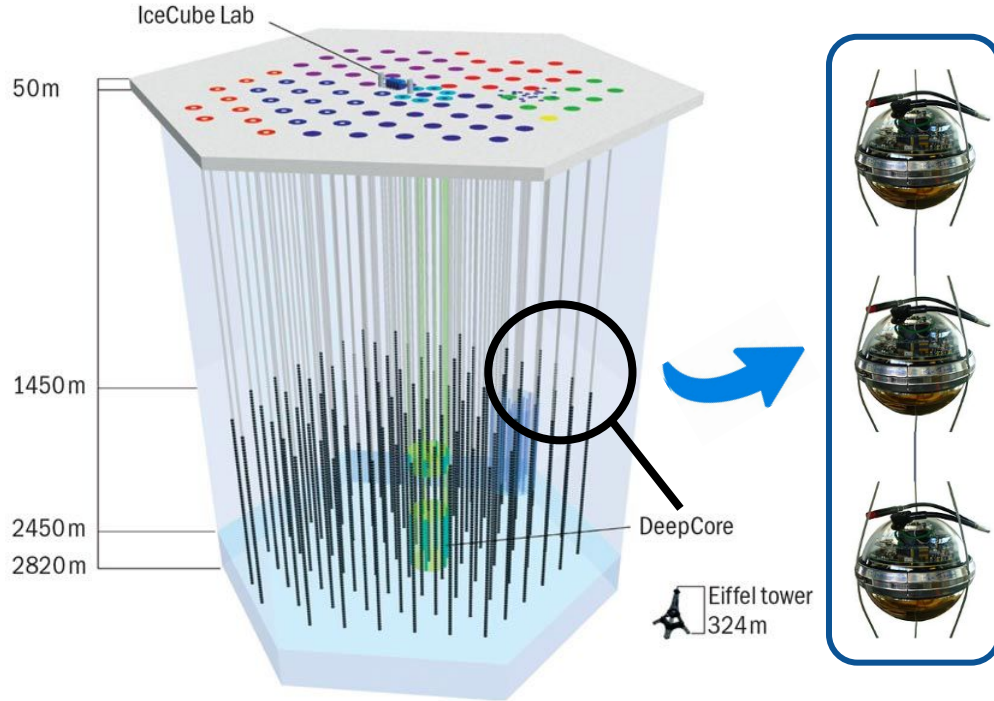
Intrinsic Resolution Limits in Low-Energy Reconstruction with IceCube

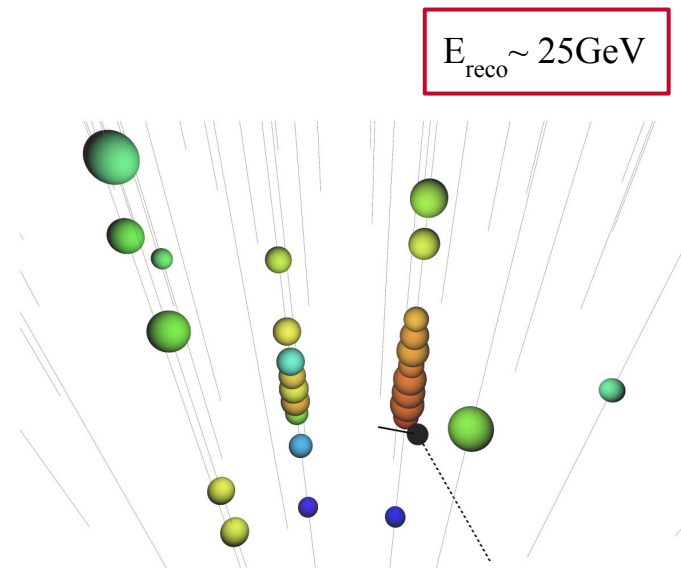
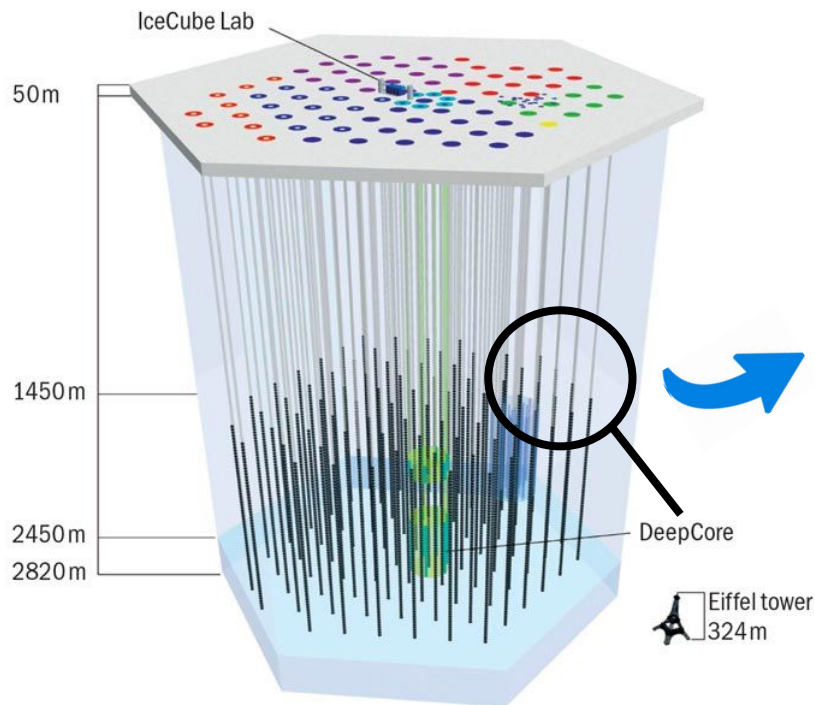


Kaustav Dutta
NBI Summer School 2023
July 17, 2023



The IceCube Experiment





arXiv:2203.02303

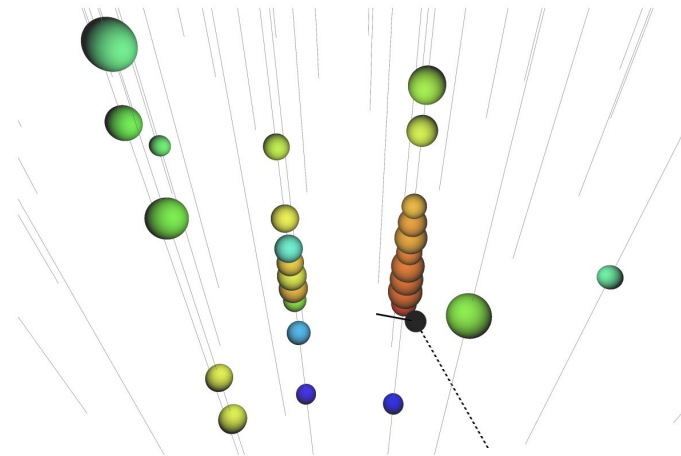


Why challenging?

fewer cherenkov photons = fewer hits

Why interesting?

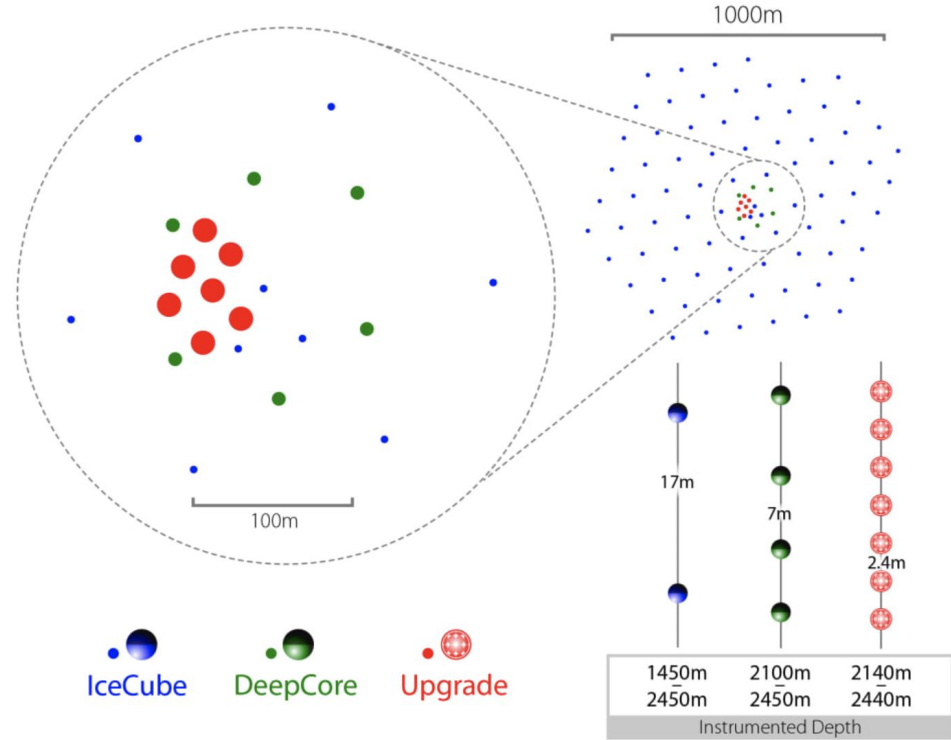
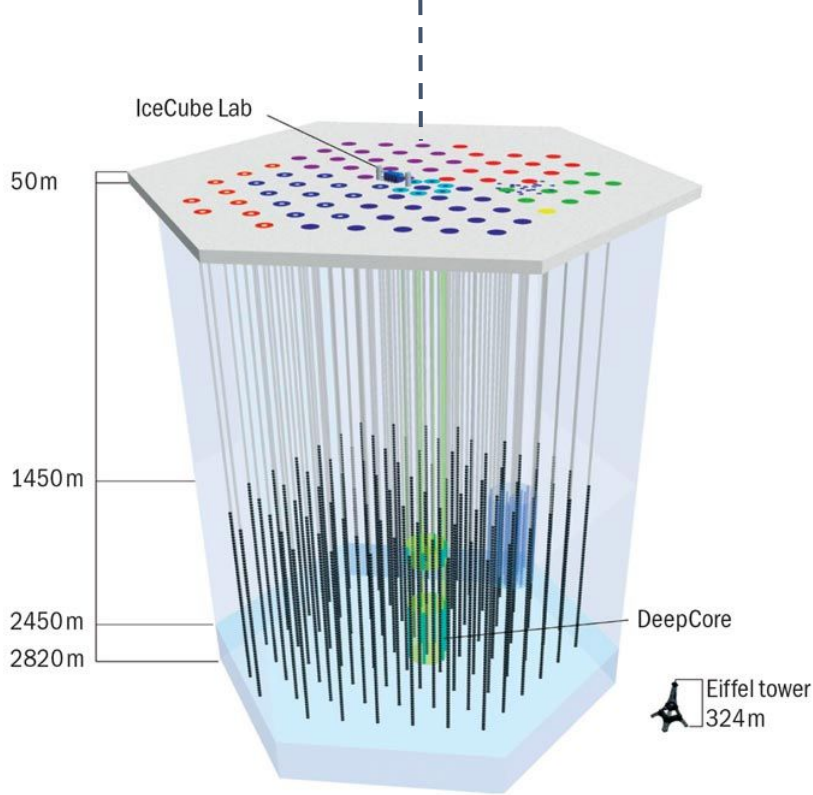
1. Neutrino Mass Ordering
2. Oscillation parameters estimation
3. ν_τ identification
4. Sterile Neutrino detection



arXiv:2203.02303



IceCube Low Energy Arrays



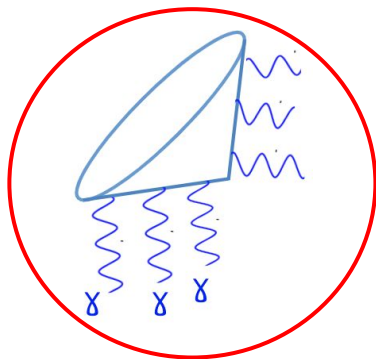
doi.org/10.1016/j.nima.2018.11.109

- Which aspects are **limiting** the reconstruction performance at low energies?
- Information in events limited by



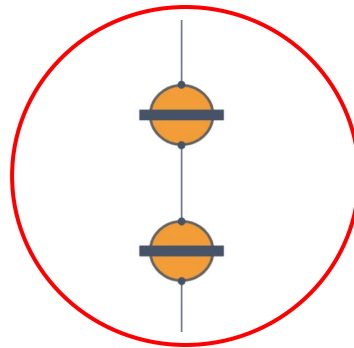
statistical fluctuations in shower development

+



In-ice scattering

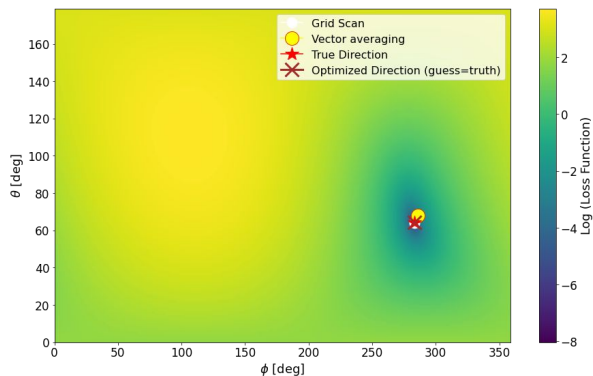
+



Detection efficiencies

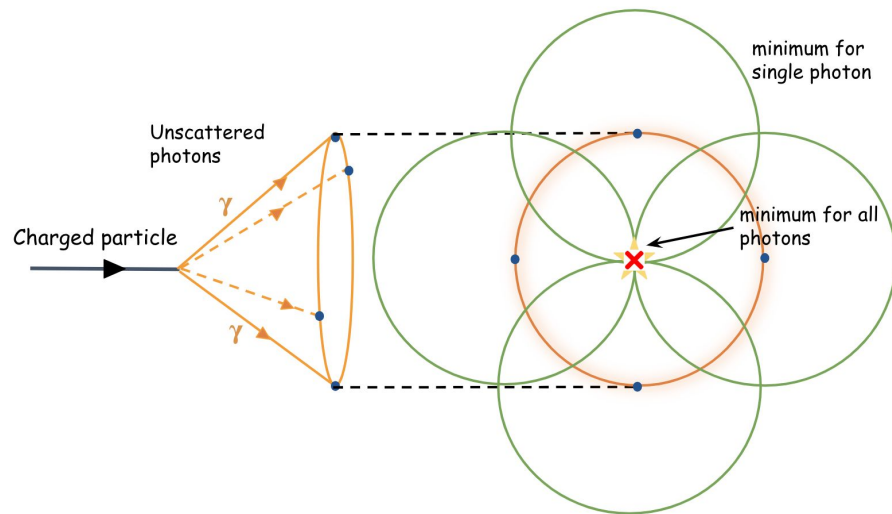
- What are the **resolution limits** if we have access to MC truth information?

Direction information:
$$L(\vec{\theta}) = \sum_{i=1}^N (\vec{\nu}(\vec{\theta}) \cdot \vec{\gamma}_i - \cos 41^\circ)^2$$

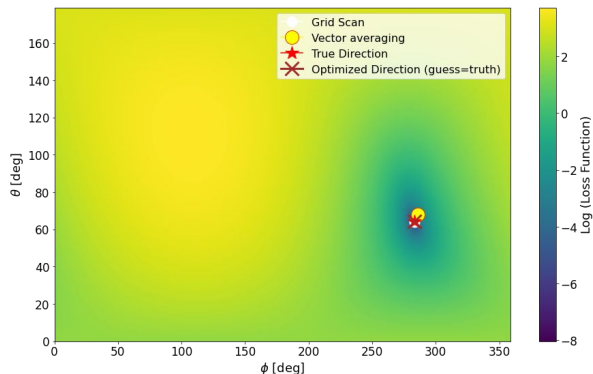


No scattering

Hits: 18
Resolution: 0.1^0

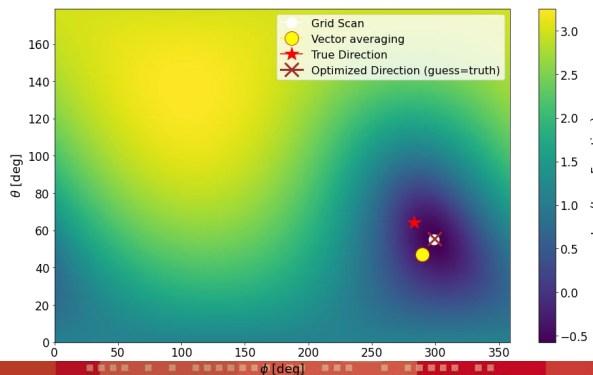


Direction information:
$$L(\vec{\theta}) = \sum_{i=1}^N (\vec{v}(\vec{\theta}) \cdot \vec{\gamma}_i - \cos 41^\circ)^2$$



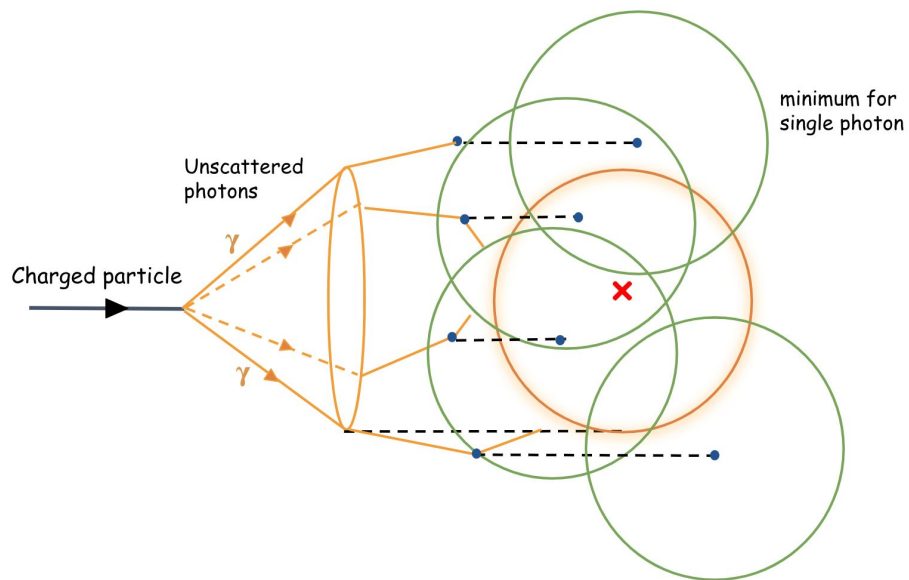
No scattering

Hits: 18
Resolution: 0.1^0

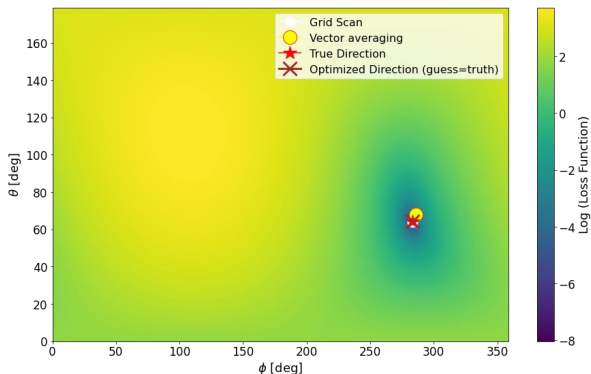


Scattering

Hits: 12
Resolution: 16.4^0



Direction information: $L(\vec{\theta}) = \sum_{i=1}^N (\vec{v}(\vec{\theta}) \cdot \vec{\gamma}_i - \cos 41^\circ)^2$



No scattering

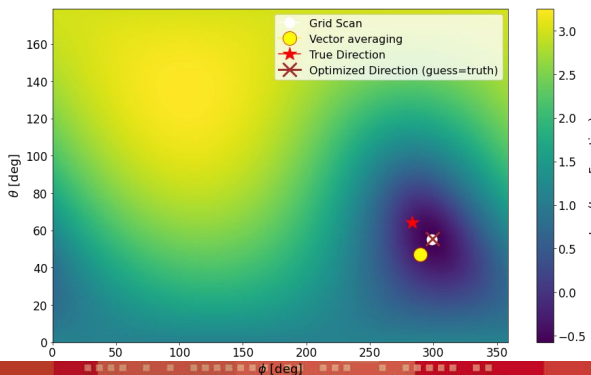
Hits: 18

Resolution: 0.123^0

Timing information: $L(\vec{\theta}) = \sum_{i=1}^N (t_{\text{geom},i}(\vec{\theta}) - t_{\text{obs},i})^2$

$$t_{\text{geom}} = t_0 + \frac{1}{c} + \left((\vec{r} - \vec{q}) \cdot \vec{u} + \frac{d_\gamma}{n_{\text{ph}}} (n_{\text{ph}} n_{\text{gr}} - 1) \right)$$

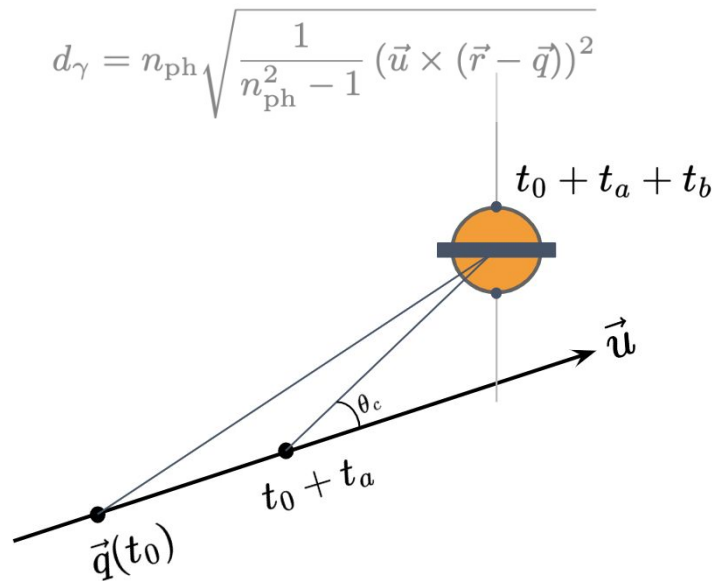
$$d_\gamma = n_{\text{ph}} \sqrt{\frac{1}{n_{\text{ph}}^2 - 1} (\vec{u} \times (\vec{r} - \vec{q}))^2}$$



Scattering

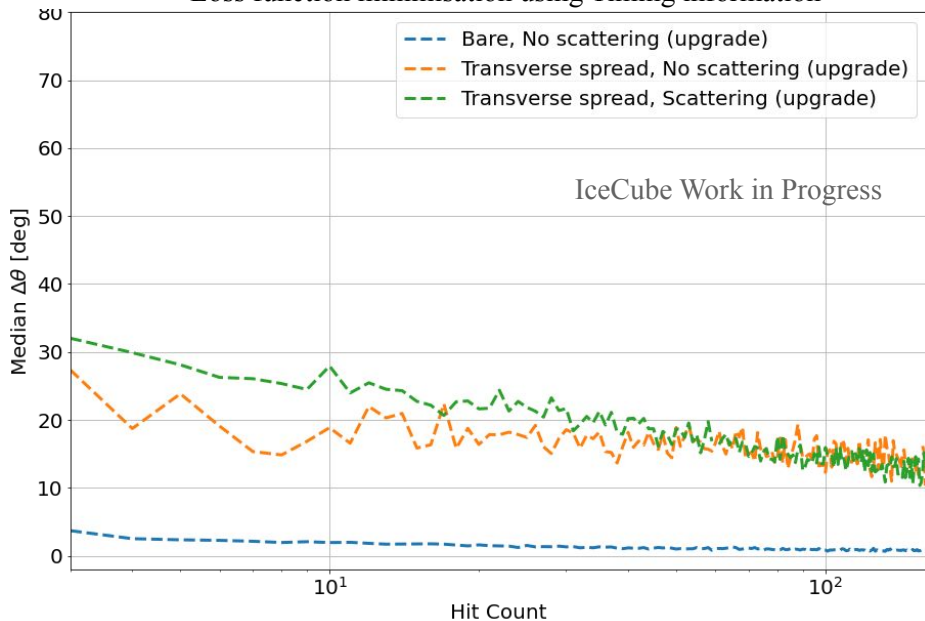
Hits: 12

Resolution: 16.476^0



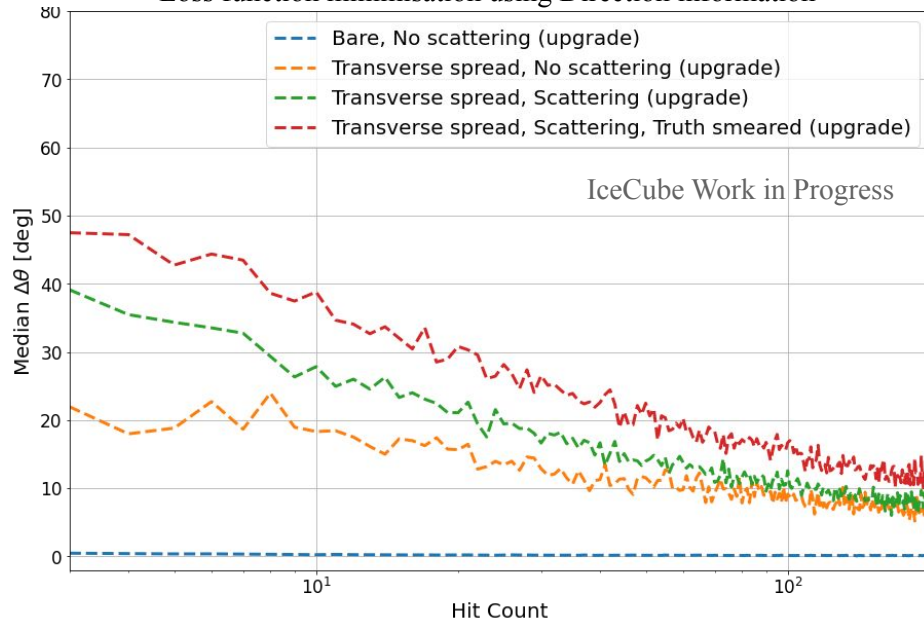
Timing information

Loss function minimisation using Timing information



Direction information

Loss function minimisation using Direction information



- Loss function is a good approach and is quite fast (~ 0.003 s/event).
- Not sure if it provides the optimal performance.

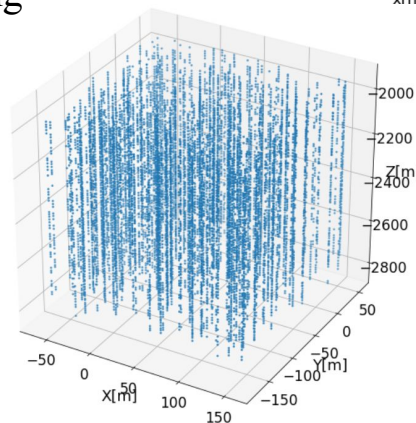
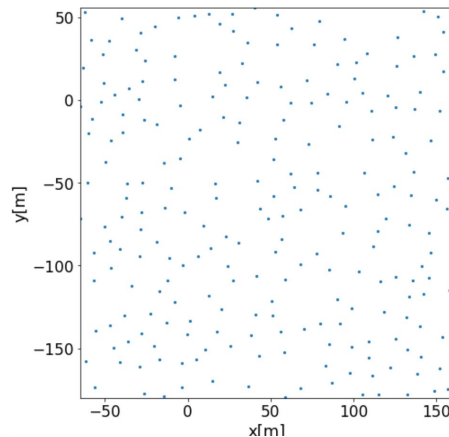
Solution?

- Loss function is a good approach and is quite fast ($\sim 0.003\text{s/event}$).
- Not sure if it provides the optimal performance.

Solution? Use of likelihood approach with the true underlying PDF

Problem... Grid-like structure of arrays, biased photon sampling by sensors, PDF changes with position/direction

Solution? Randomised detector geometry!

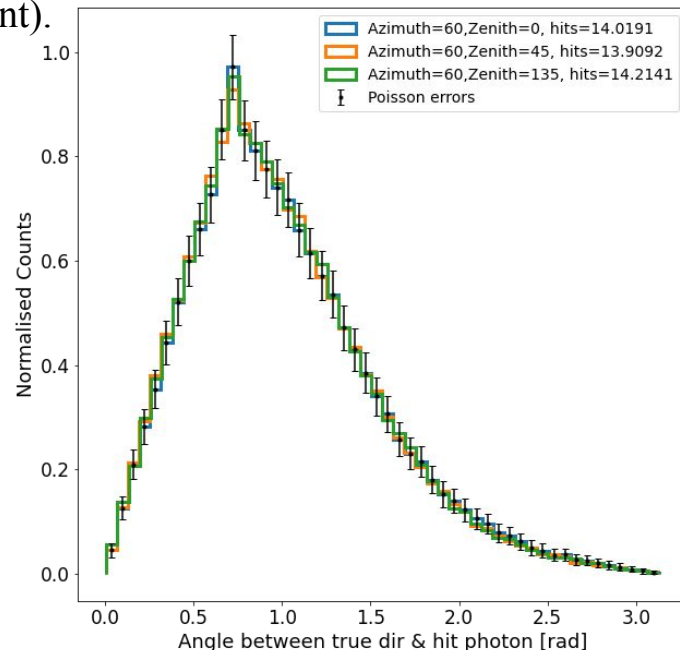


- Loss function is a good approach and is quite fast ($\sim 0.003\text{s/event}$).
- Not sure if it provides the optimal performance.

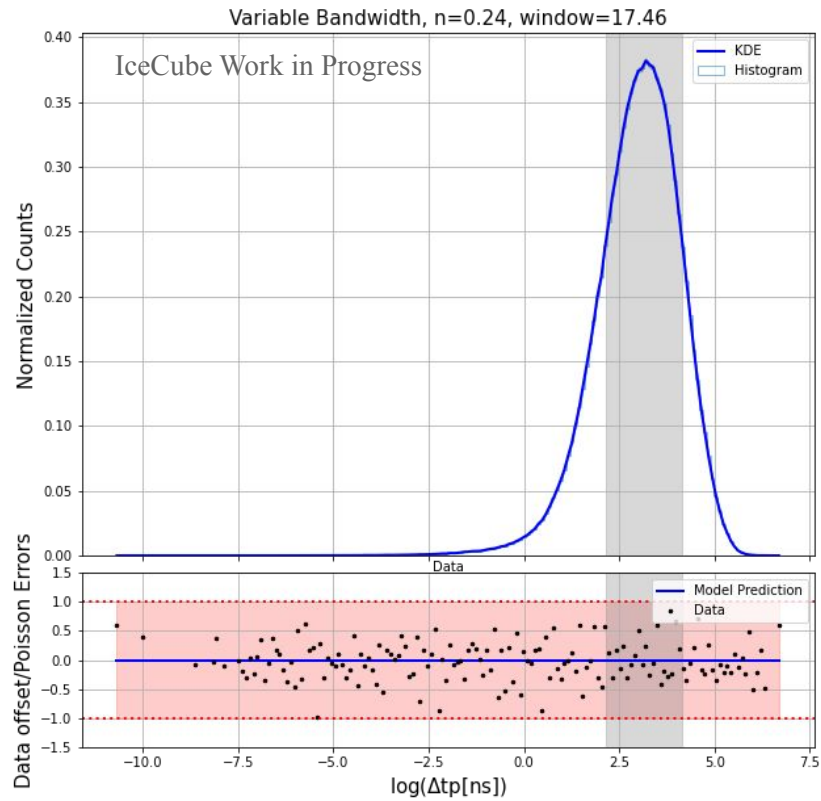
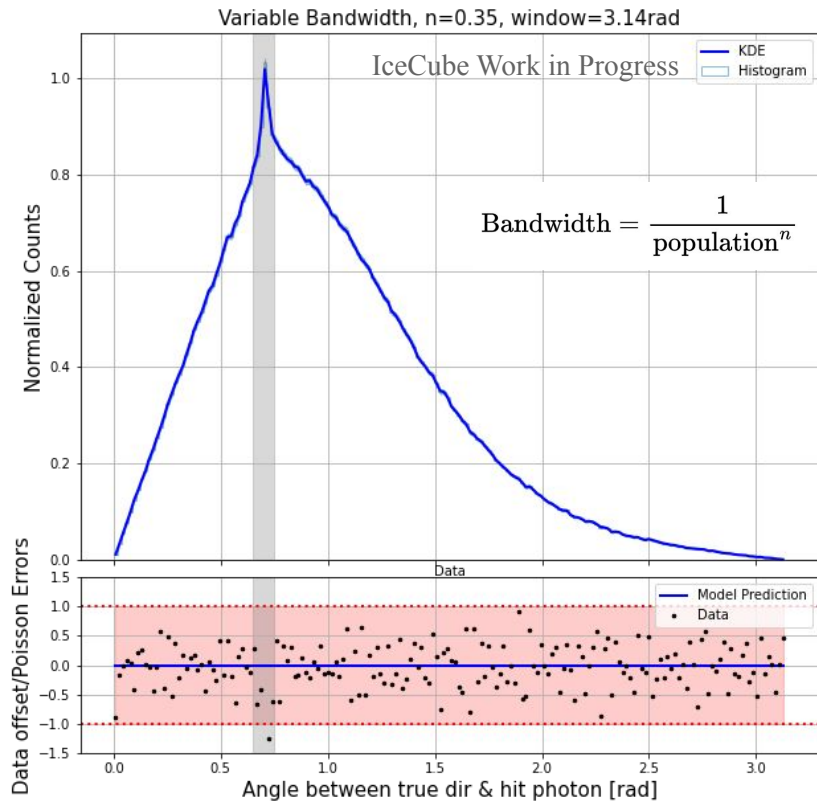
Solution? Use of likelihood approach with the true underlying PDF

Problem... Grid-like structure of arrays, biased photon sampling by sensors, PDF changes with position/direction

Solution? Randomised detector geometry!



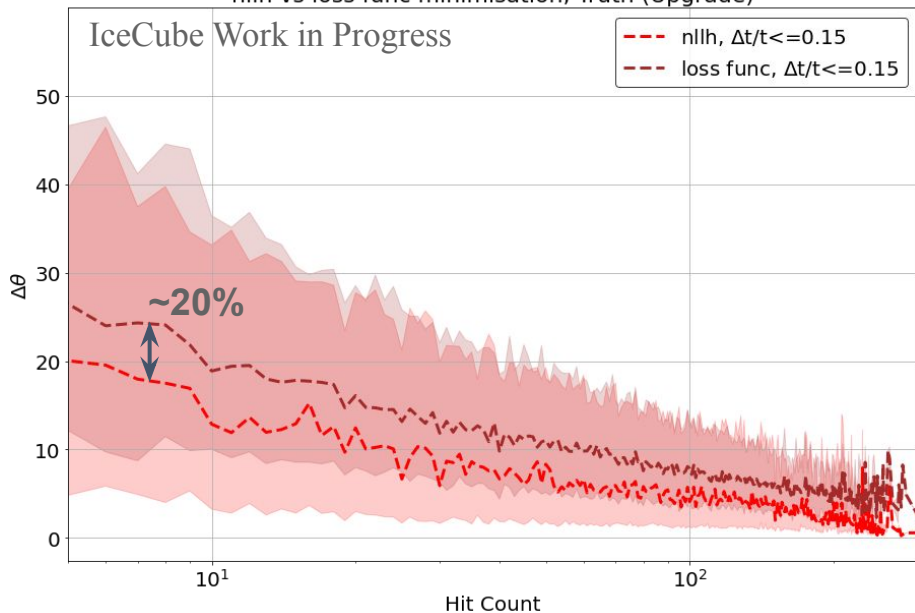
Good agreement between PDFs!



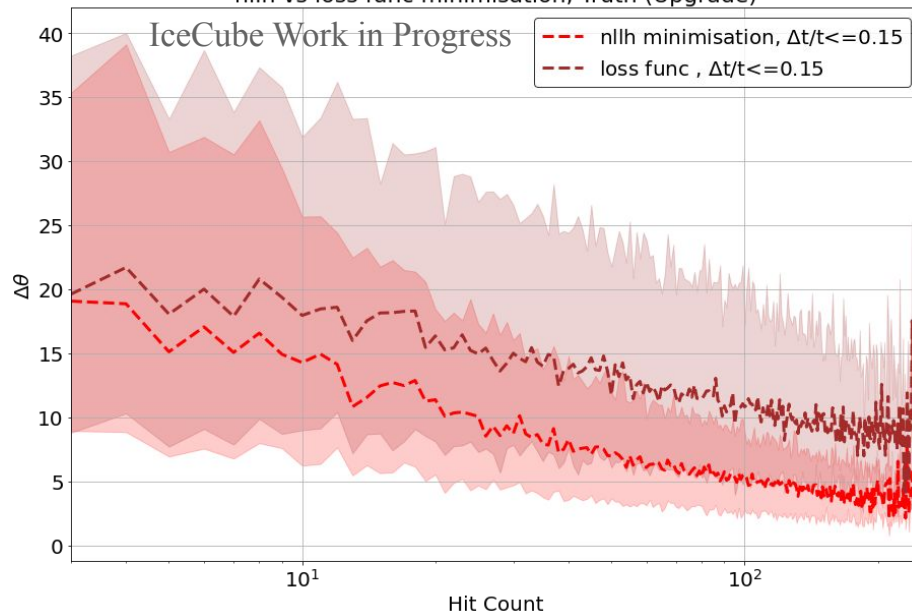
Direction information: $\hat{\theta}_{\text{opt}} = \arg \max [\mathcal{L}(\gamma \cdot \mathbf{u}|\boldsymbol{\theta})]$

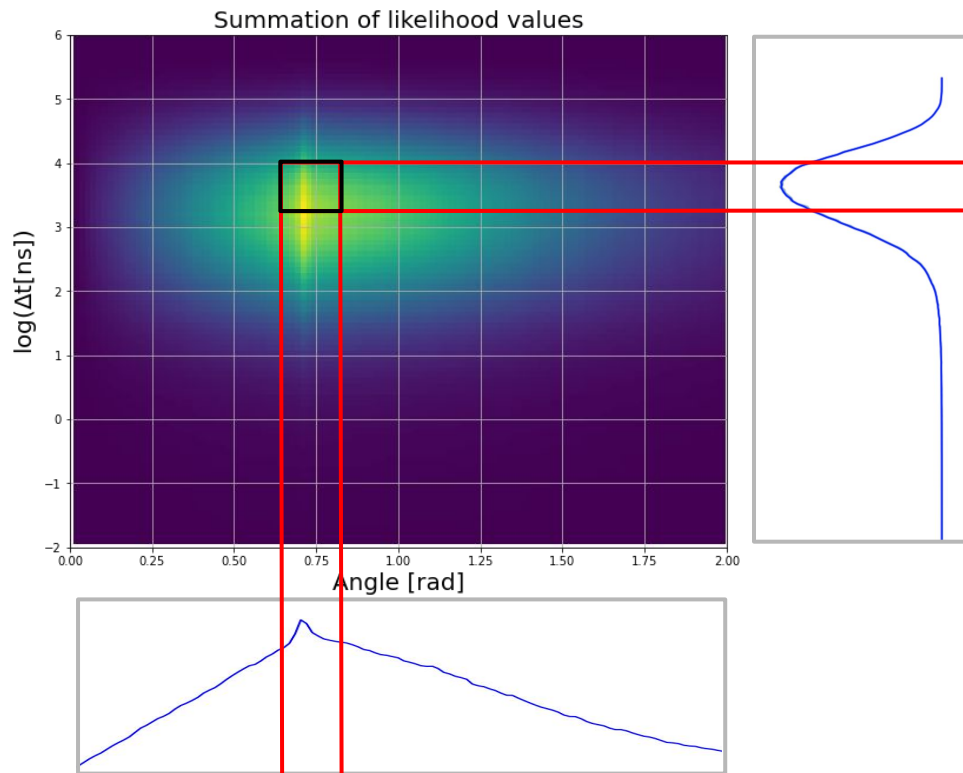
Timing information: $\hat{\theta}_{\text{opt}} = \arg \max [\mathcal{L}(\Delta t|\boldsymbol{\theta})]$

nllh vs loss func minimisation, Truth (Upgrade)

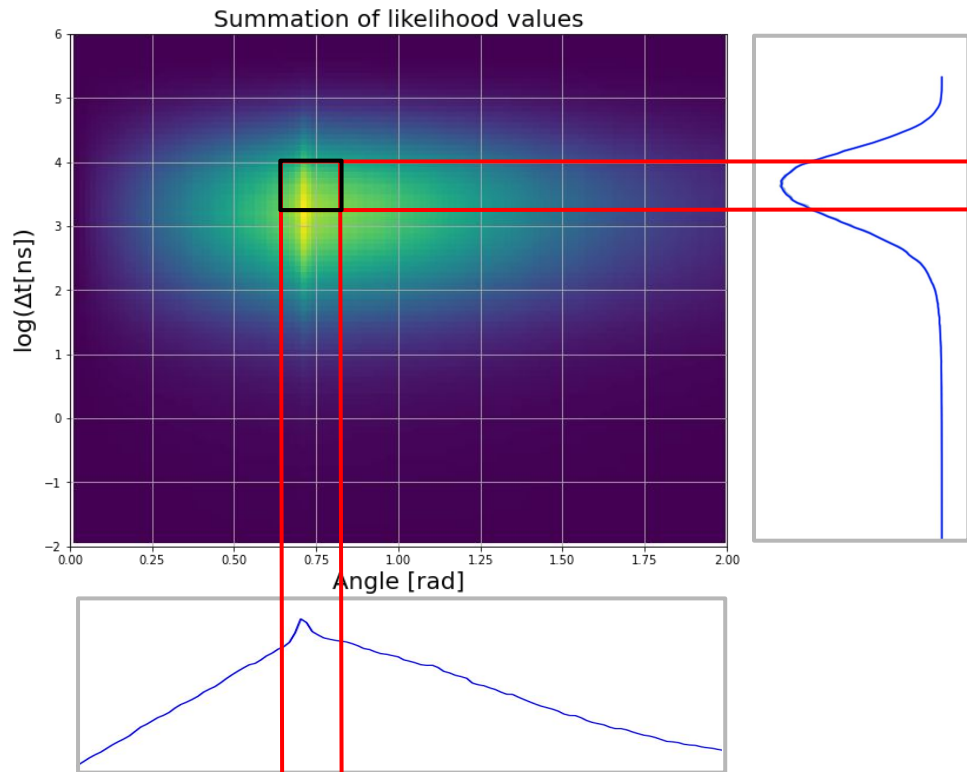


nllh vs loss func minimisation, Truth (Upgrade)

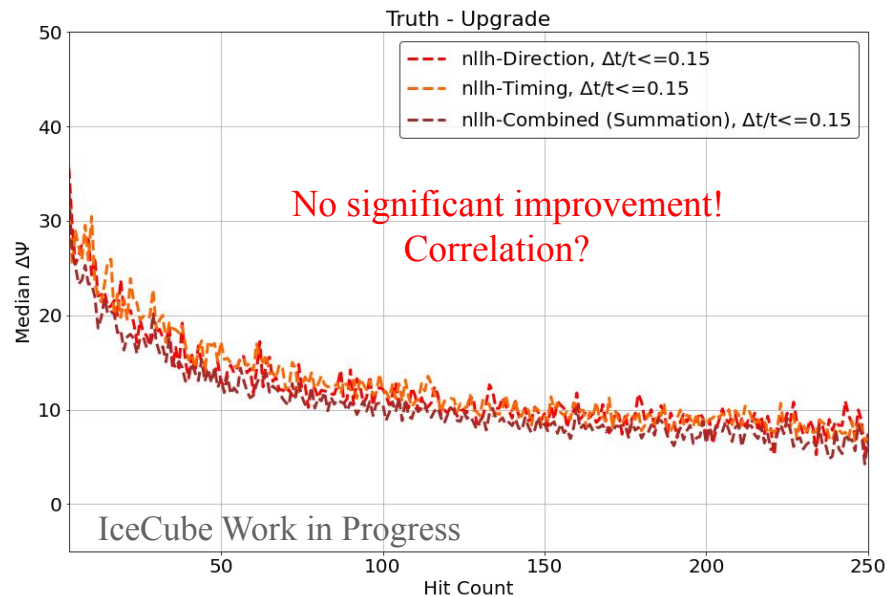




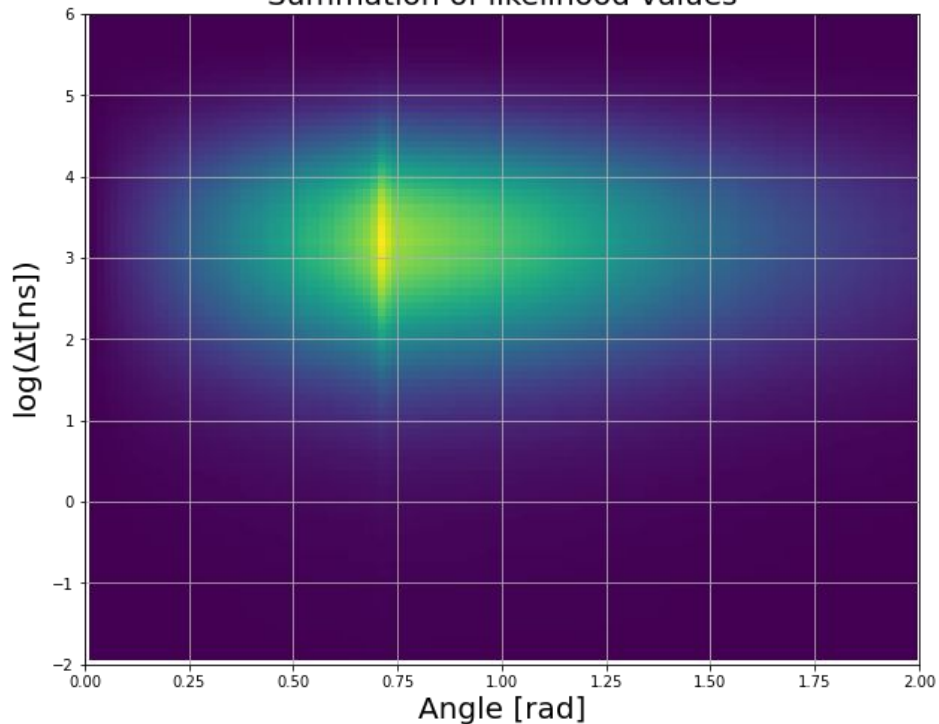
$$\log \mathcal{L}_{\text{joint}} = \log \mathcal{L}_{\text{direction}}(\gamma \cdot \mathbf{u}|\theta) + \log \mathcal{L}_{\text{timing}}(\Delta t|\theta)$$



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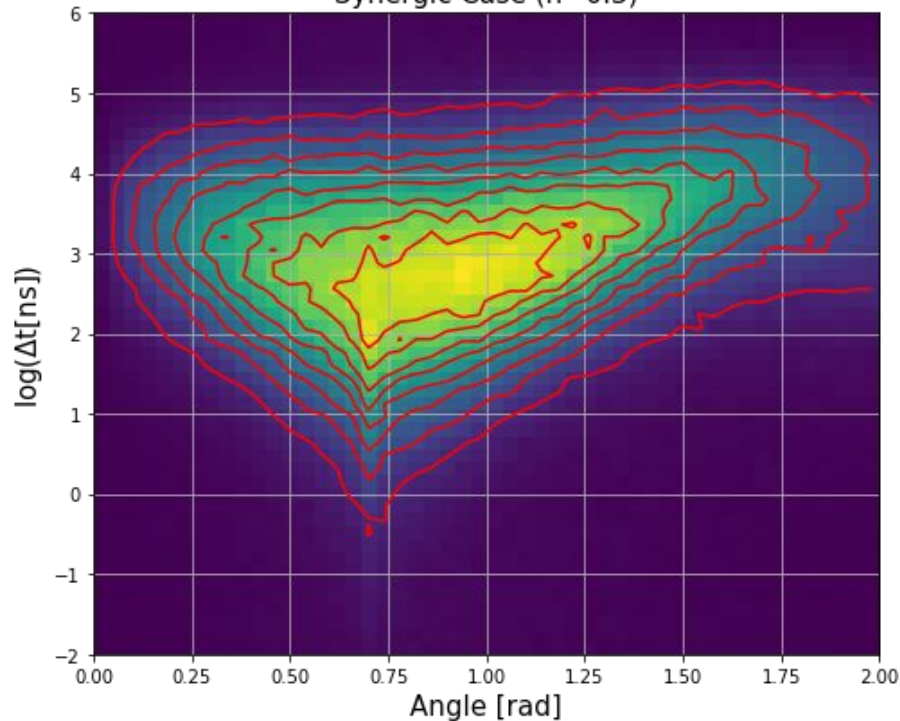


Summation of likelihood values



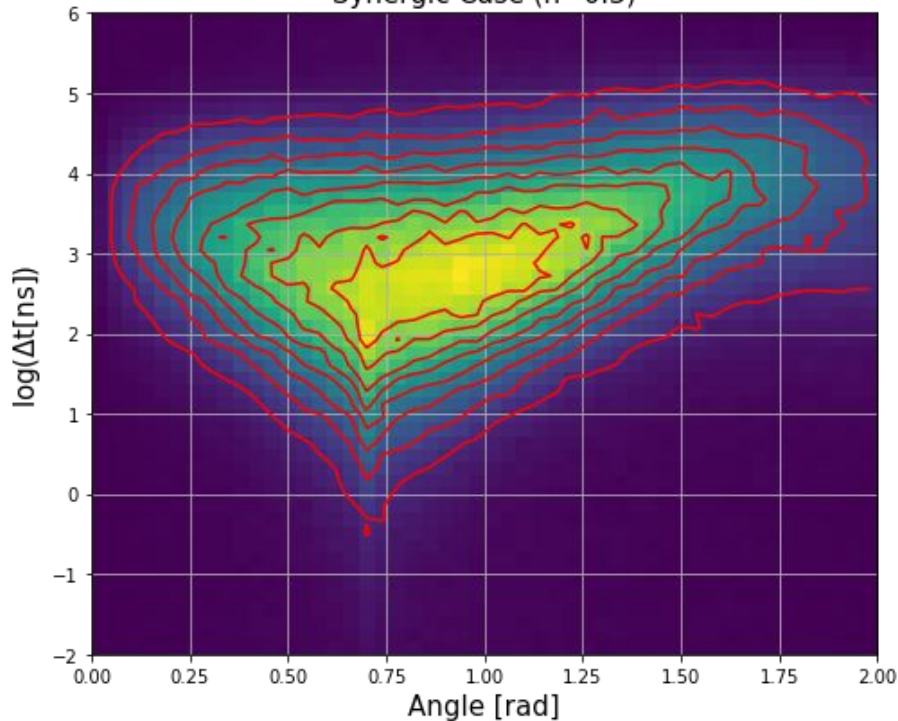
$$\log \mathcal{L}_{\text{joint}} = \log \mathcal{L}_{\text{direction}}(\gamma \cdot \mathbf{u}|\theta) + \log \mathcal{L}_{\text{timing}}(\Delta t|\theta)$$

Synergic Case (n=0.3)



$$\log L(\gamma \cdot \mathbf{u}, \Delta t|\theta)$$

Synergic Case (n=0.3)

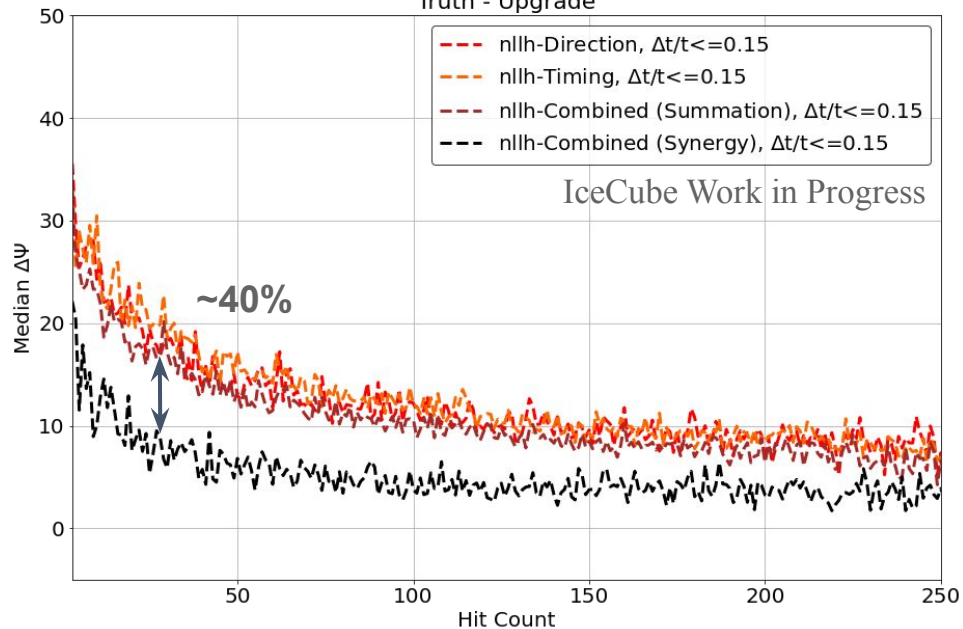


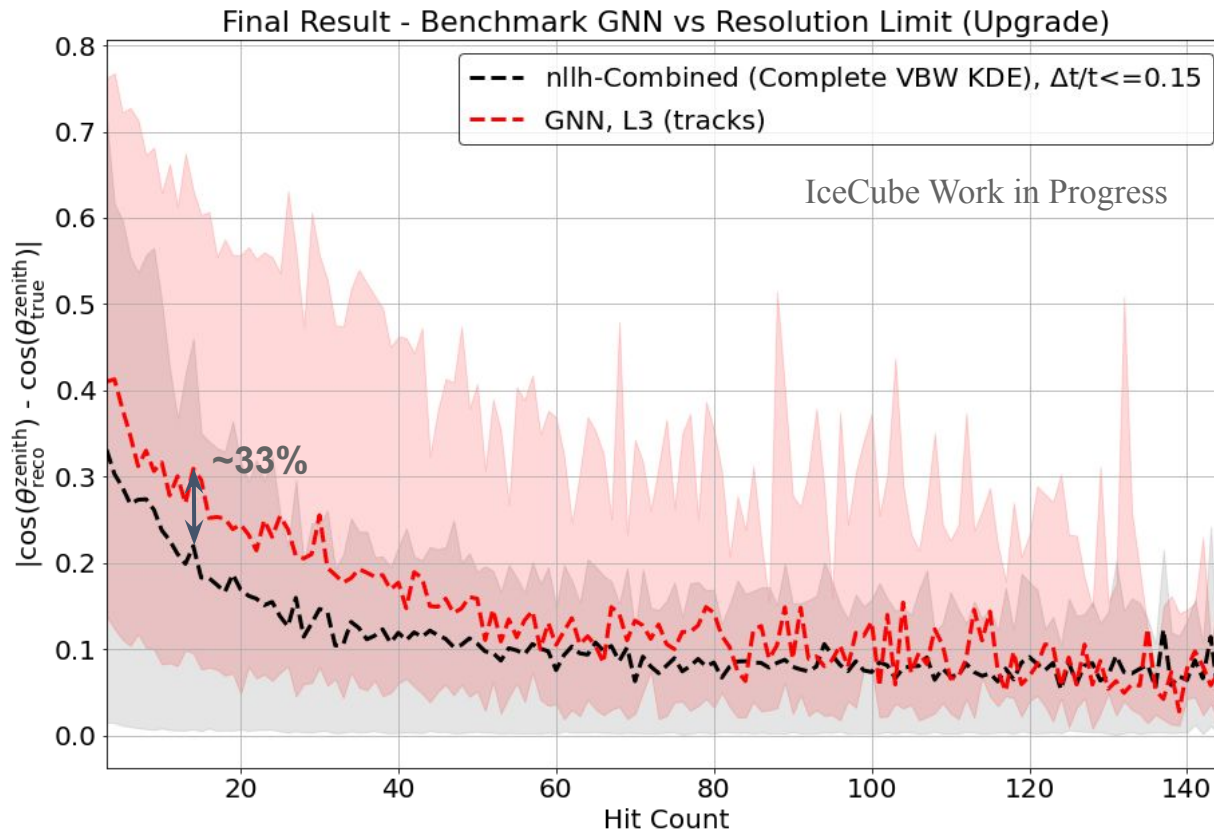
$$\log L(\gamma \cdot \mathbf{u}, \Delta t | \theta)$$

Truth - Upgrade

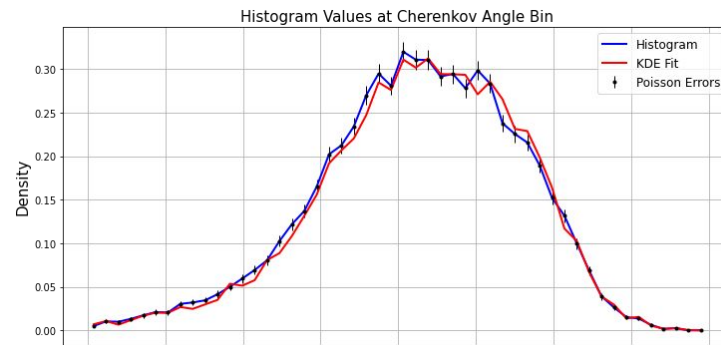
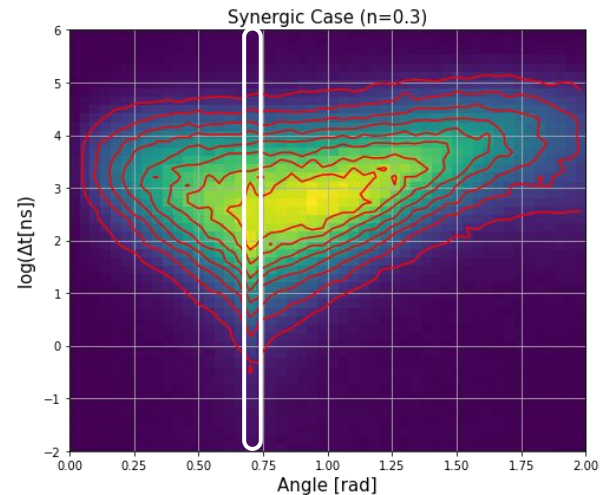
- nllh-Direction, $\Delta t/t \leq 0.15$
- nllh-Timing, $\Delta t/t \leq 0.15$
- nllh-Combined (Summation), $\Delta t/t \leq 0.15$
- nllh-Combined (Synergy), $\Delta t/t \leq 0.15$

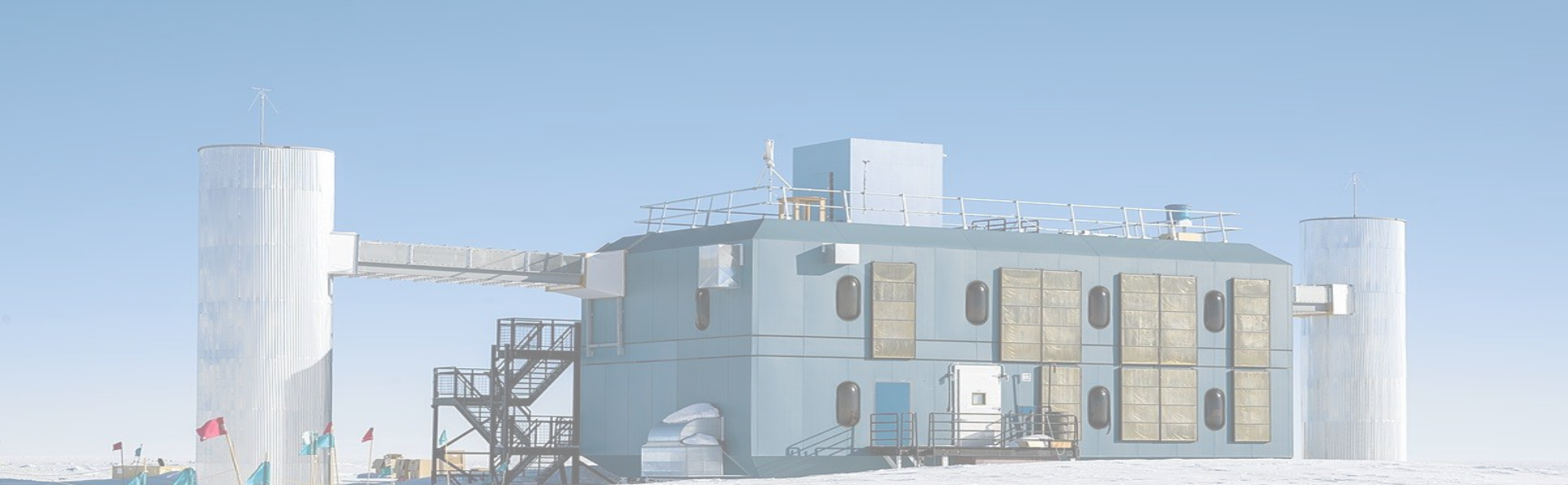
IceCube Work in Progress





- Extend the likelihood analysis to the DeepCore-like geometry.
- Try to improve the modelling of the PDF (more statistics).

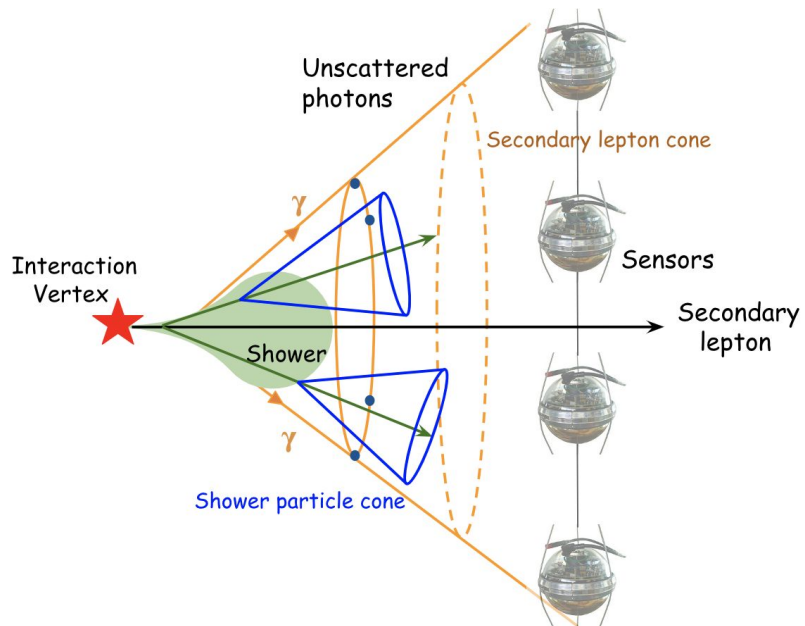
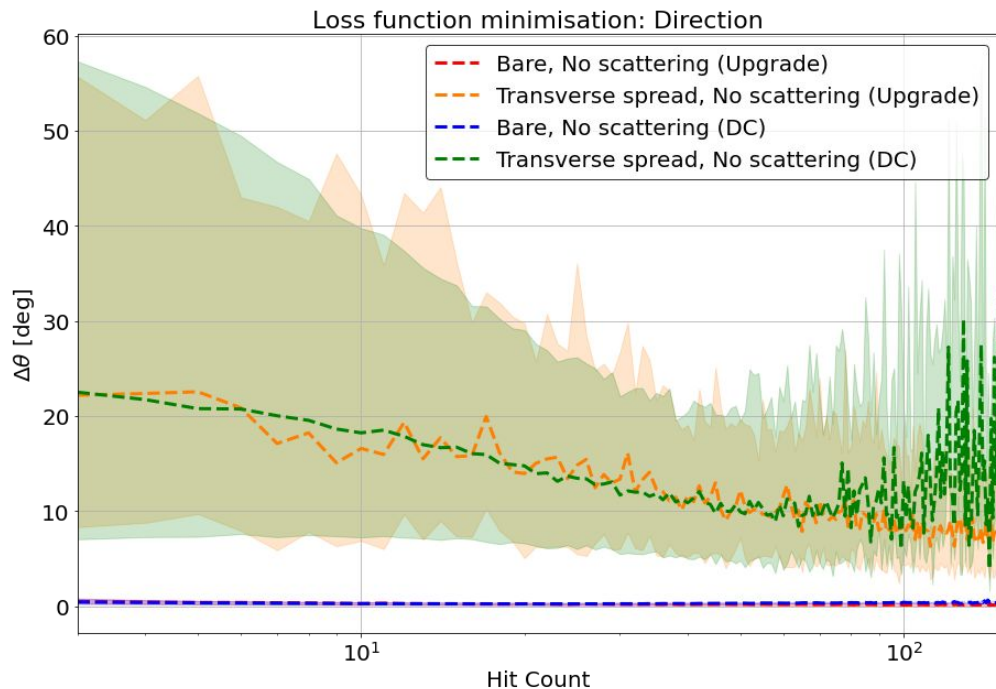


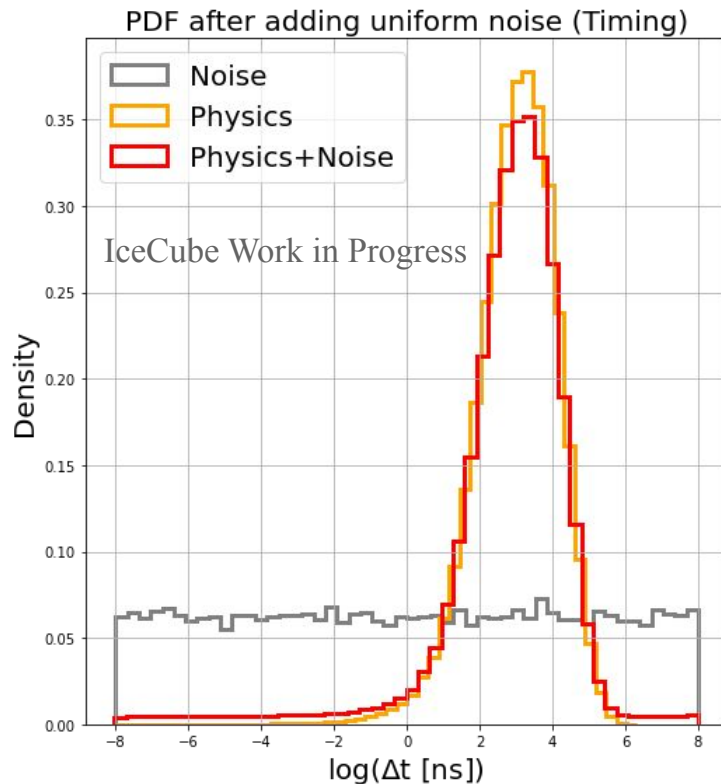
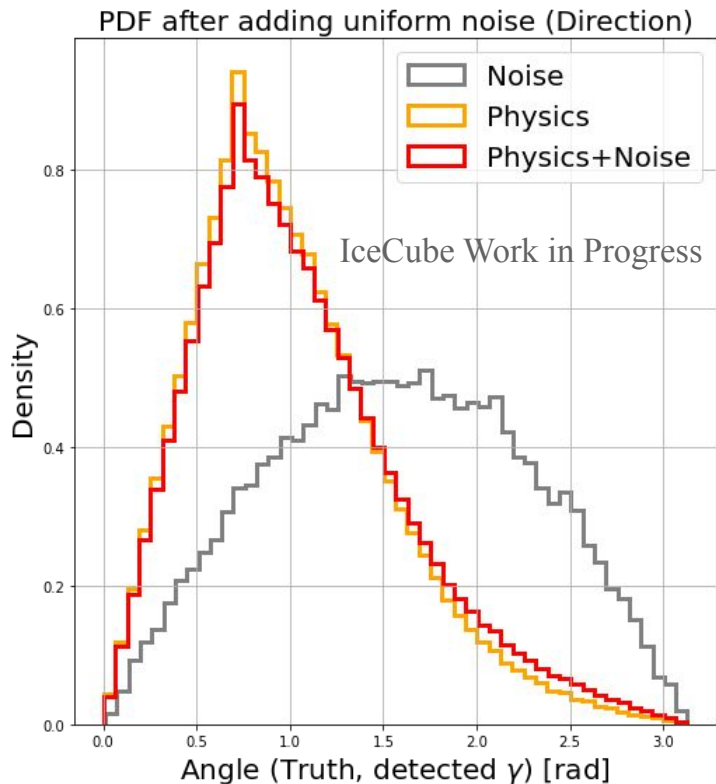


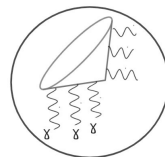
Thank you!

Questions?

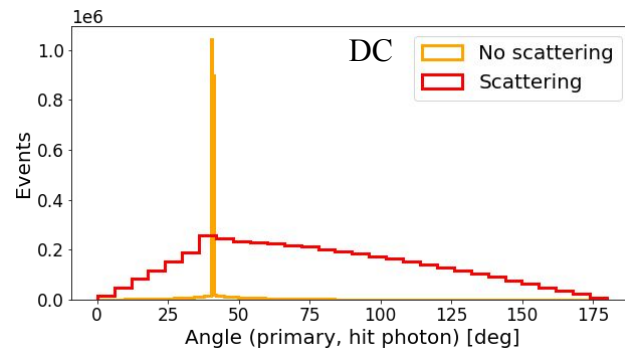
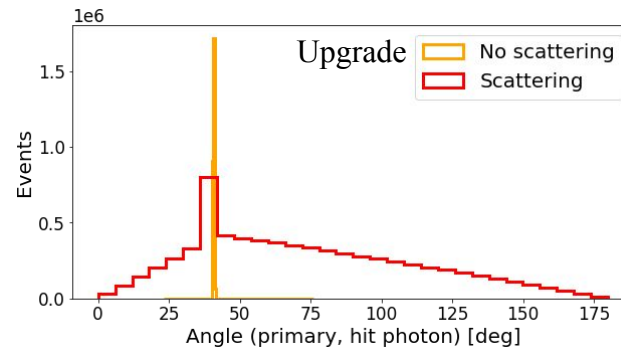
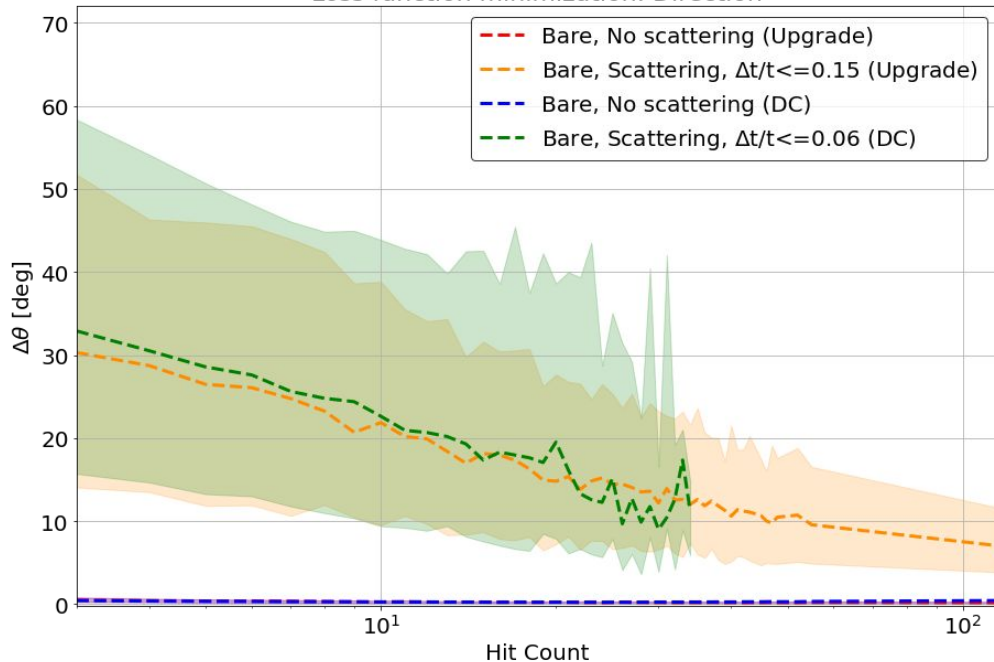
Backup Slides



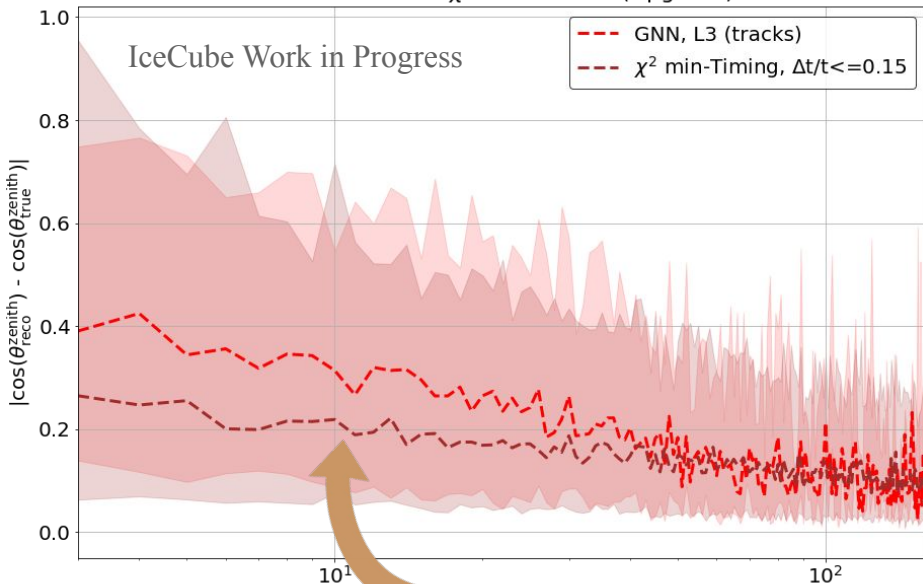




Loss function minimization: Direction



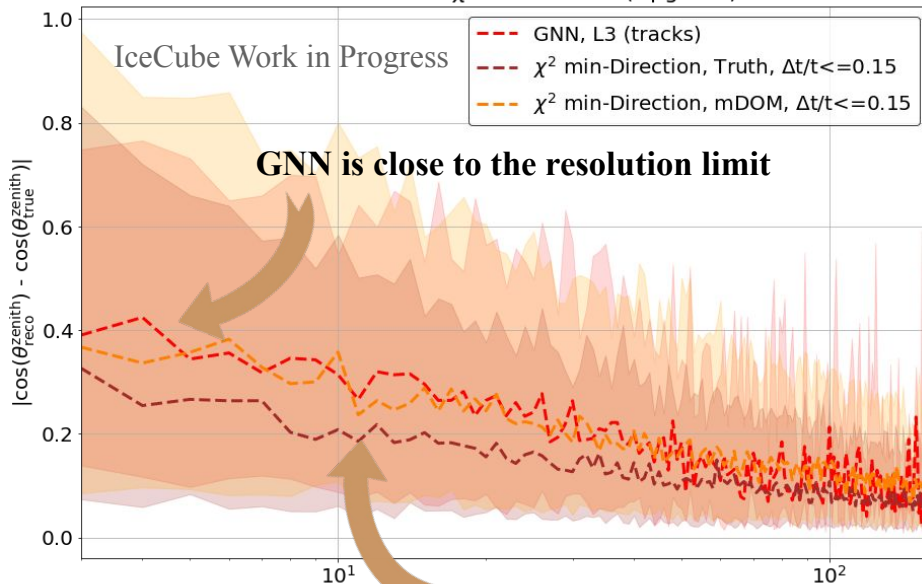
Timing information

 Realistic Case - χ^2 -min vs GNN (Upgrade)


$E \in [1\text{GeV}, 20\text{GeV}]$
 $E \in [1\text{GeV}, 20\text{GeV}]$

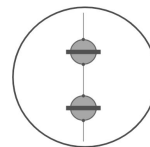
Theoretically achievable resolution for the detector geometry (using timing information)

Direction information

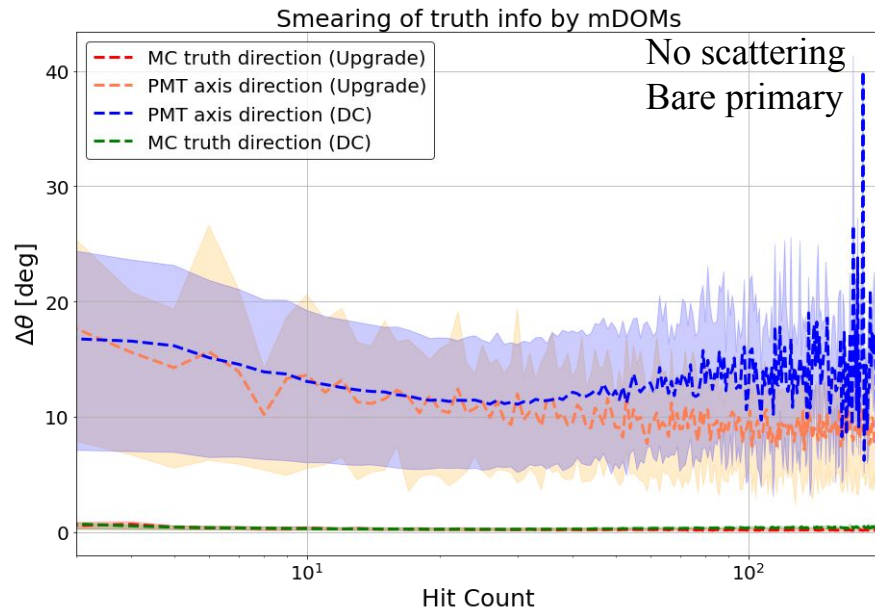
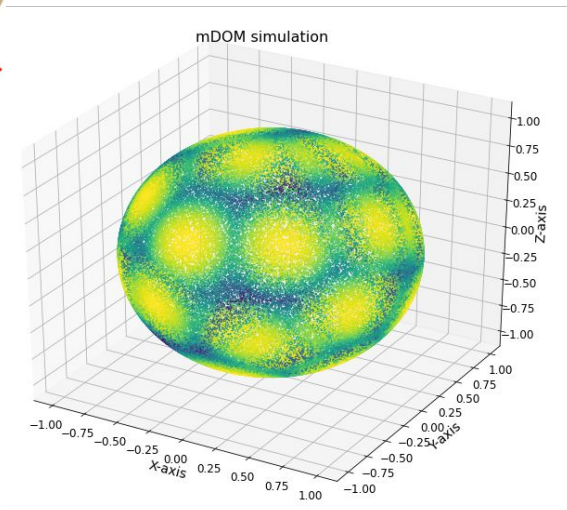
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Theoretically achievable resolution for the detector geometry (using direction information)

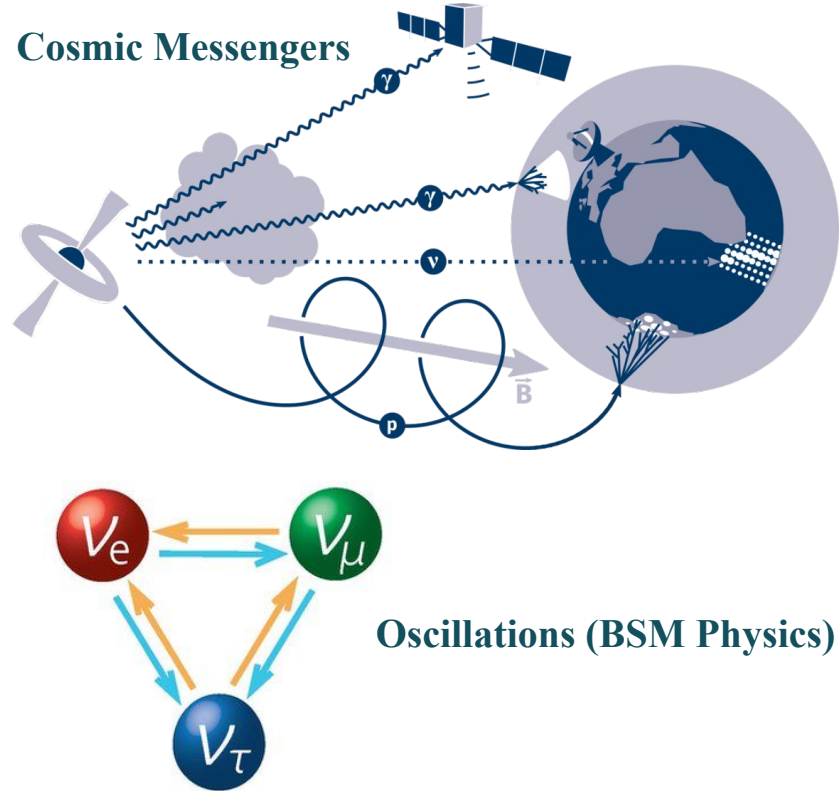


- Select the PMT in terms of **spatial proximity** to the point of photon impact.
- Include acceptance curve information.
- Assume that photon arrives along the PMT axis : Truth information smeared.



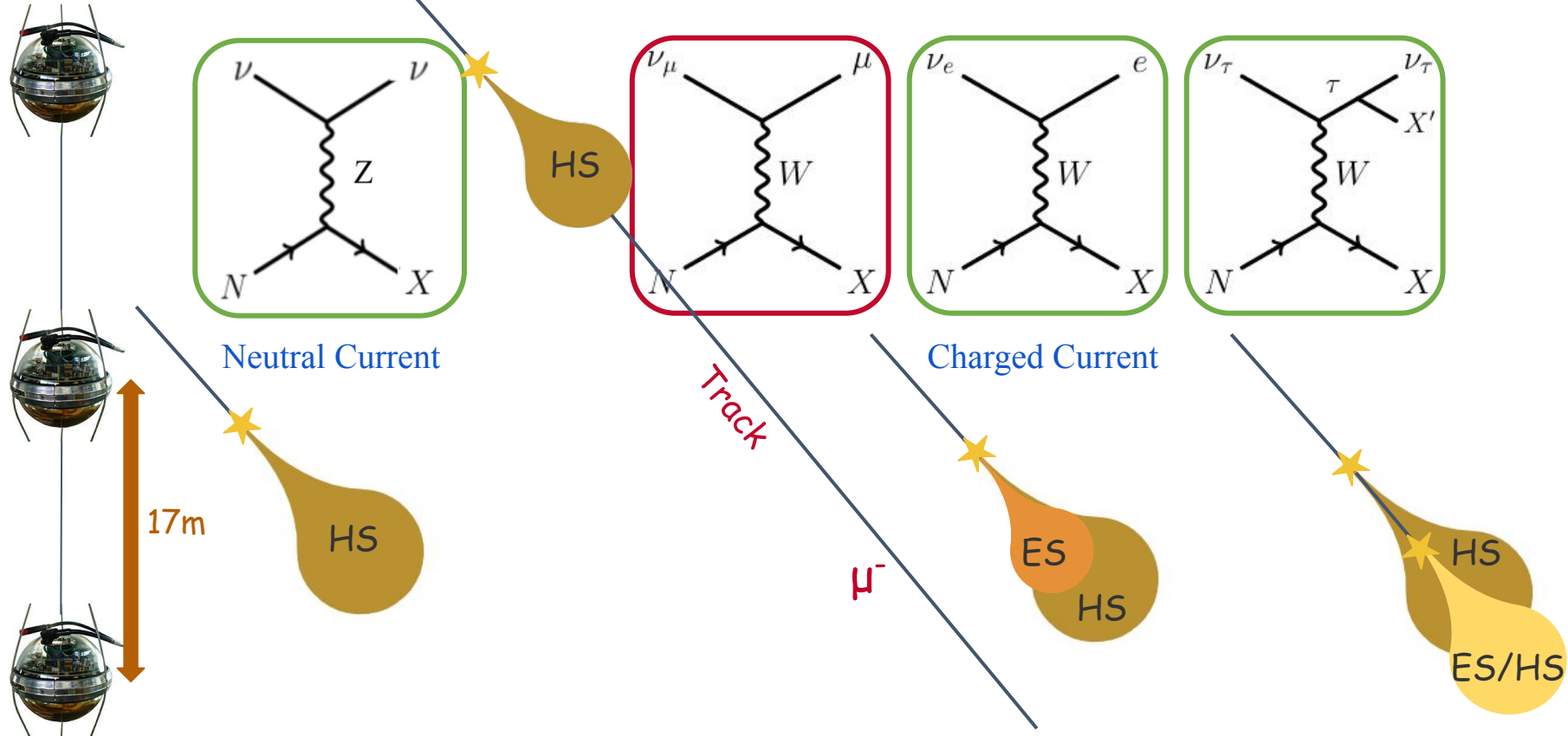
mass →	$\approx 2.3 \text{ MeV}/c^2$	$\approx 1.275 \text{ GeV}/c^2$	$\approx 173.07 \text{ GeV}/c^2$	0	$\approx 126 \text{ GeV}/c^2$
charge →	2/3	2/3	2/3	0	0
spin →	1/2	1/2	1/2	1	0
	u up	c charm	t top	g gluon	H Higgs boson
QUARKS	$\approx 4.8 \text{ MeV}/c^2$	$\approx 95 \text{ MeV}/c^2$	$\approx 4.18 \text{ GeV}/c^2$	0	
	-1/3	-1/3	-1/3	0	
	1/2	1/2	1/2	1	
	d down	s strange	b bottom	γ photon	
0.511 MeV/c ²	105.7 MeV/c ²	1.777 GeV/c ²	91.2 GeV/c ²		
-1	-1	-1	0		
1/2	1/2	1/2	1		
e electron	μ muon	τ tau	Z Z boson		
LEPTONS	$< 2.2 \text{ eV}/c^2$	$< 0.17 \text{ MeV}/c^2$	$< 15.5 \text{ MeV}/c^2$	± 1	
	0	0	0	1	
	1/2	1/2	1/2		
	ν_e electron neutrino	ν_μ muon neutrino	ν_τ tau neutrino	W W boson	

Gauge Bosons

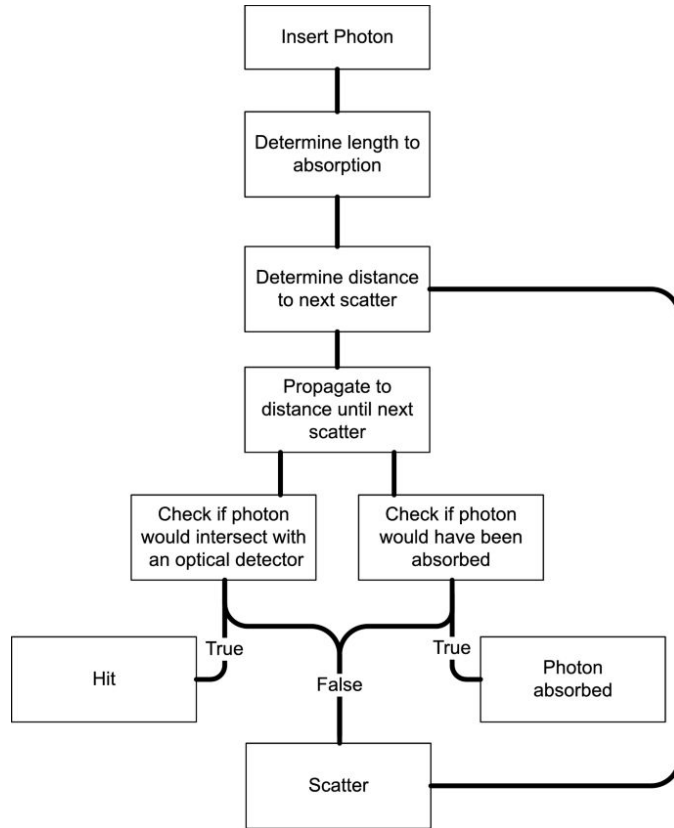


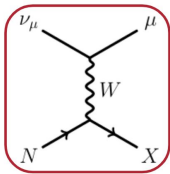
Oscillations (BSM Physics)

Neutrino-Nucleon Interactions



Photon Propagation Code





Muon track signal

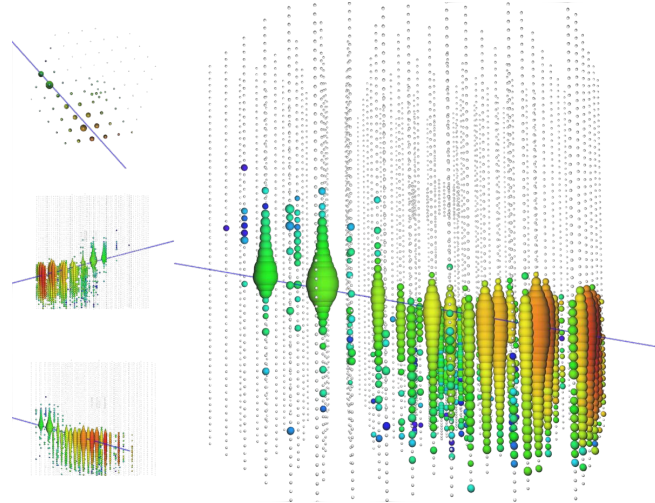


Image: J. Phys, Conf. Ser. 888 012007

Good angular resolution: **Neutrino astronomy**

- $\sim 0.6^\circ$ at 10 TeV
- Vertex can be outside the detector: **Increased effective volume**

IceCube Event Signatures

Cascade signal

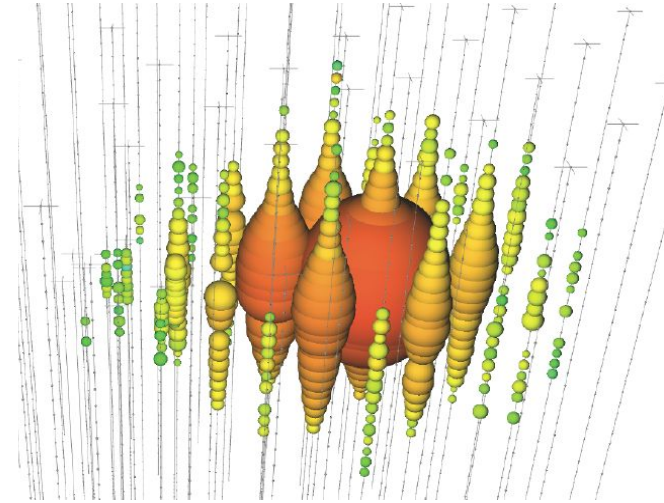
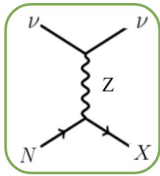
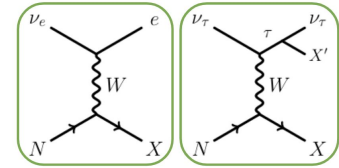
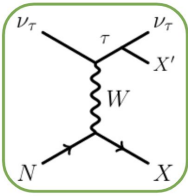


Image: J. Phys, Conf. Ser. 888 012007

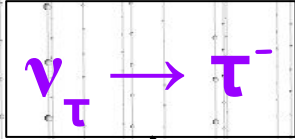


ν_e , ν_τ and all-flavor neutral current

Fully active calorimeter: **High energy resolution**
Angular reconstruction above ~ 50 TeV

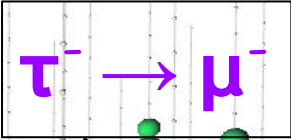


Tau Neutrino Signature



"Double-Bang" signature

Green=late arriving photons



Red=early arriving photons

τ lifetime=0.29ps

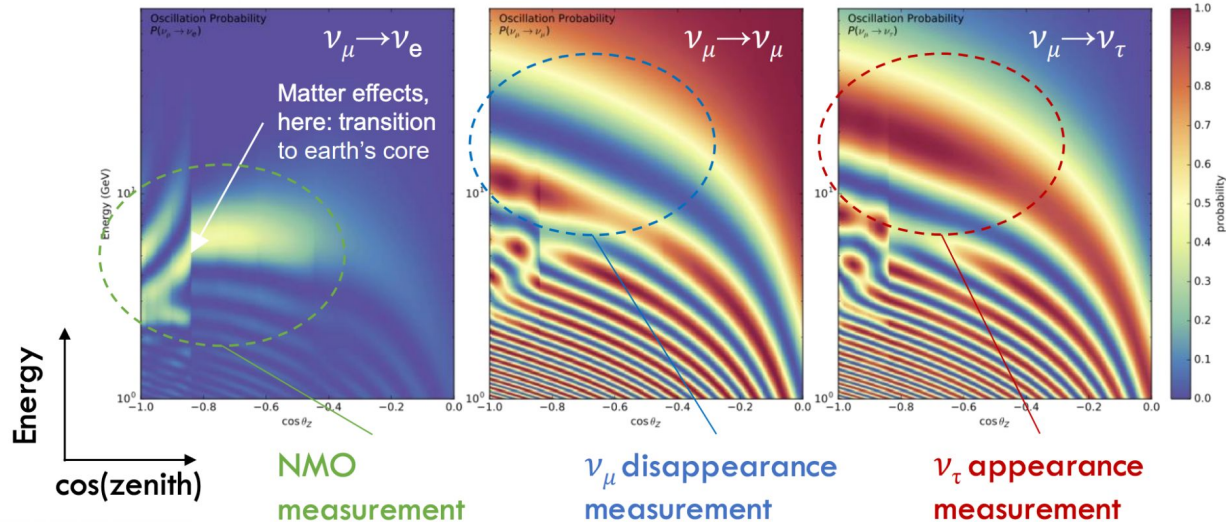
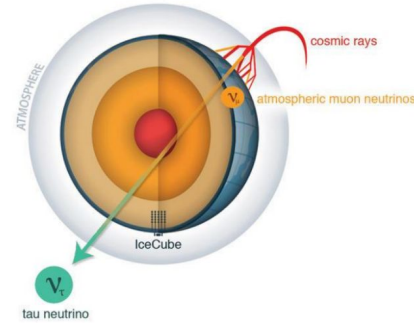
BR=18% for leptons
 $(\tau^- \rightarrow \mu^- + \nu_\mu + \nu_\tau, e^- + \nu_e + \nu_\tau)$
 BR=64% for hadrons
 $(\tau^- \rightarrow \nu_\tau + \text{mesons})$

SIMULATION!

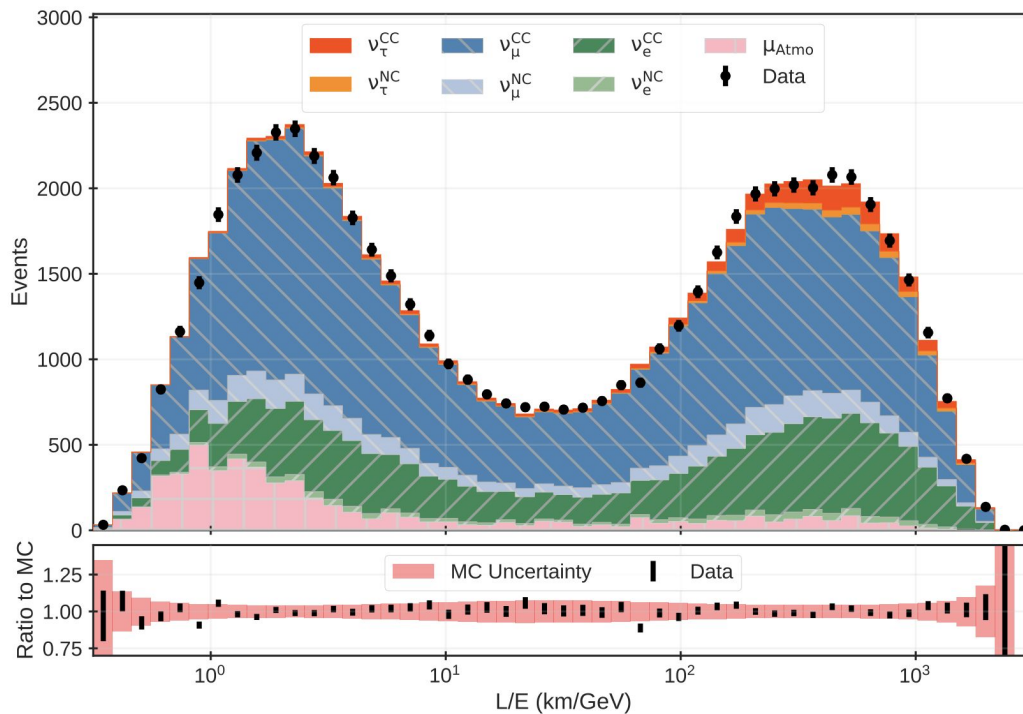
Image: J. Phys, Conf. Ser: 888 012007

- For $O(10)$ GeV neutrinos and below, earth diameter provides perfect L/E
- We can look at oscillations in the energy vs. $\cos(\text{zenith})$ ($\propto L$) plane

$$P_{\nu_{\mu} \rightarrow \nu_e} = \sin^2 2\theta \sin^2 \frac{m_2^2 - m_1^2}{4E_{\nu}} L$$



Slide taken from Phillip Eller (TU Munich)



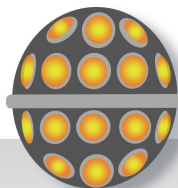


ICECUBE UPGRADE OPTICAL SENSORS



pDOM

1 x 10" PMT
20 sensors
UW-Madison



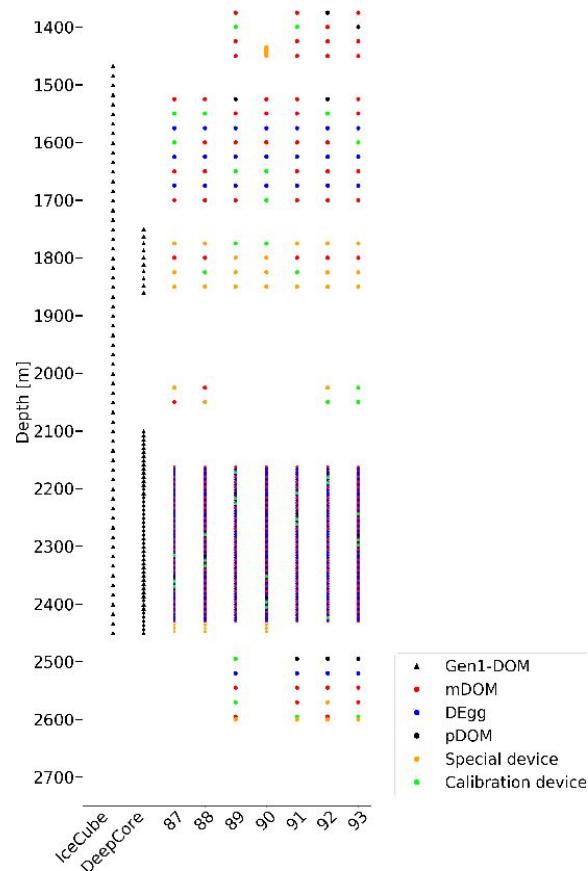
mDOM

24 x 3" PMT
430 sensors
DESY, MSU



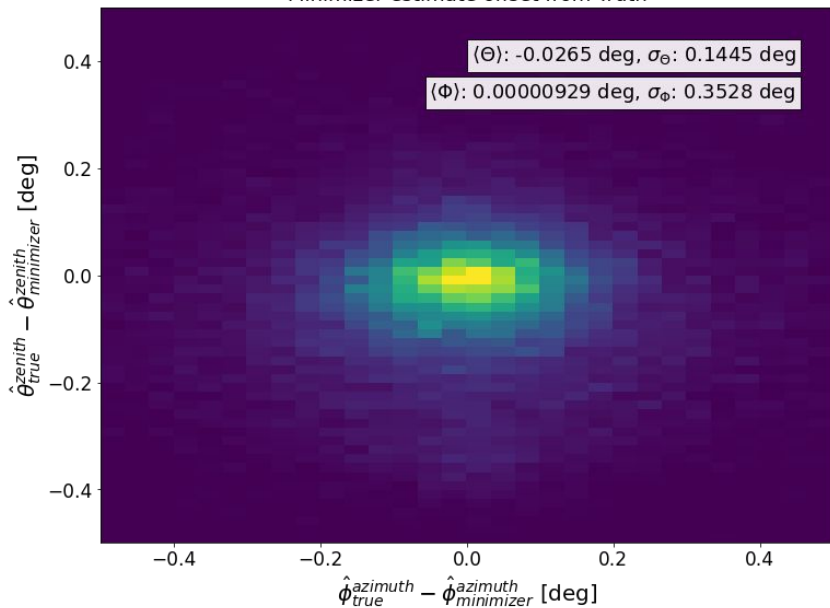
D-Egg

2 x 8" PMT
300 sensors
CHIBA

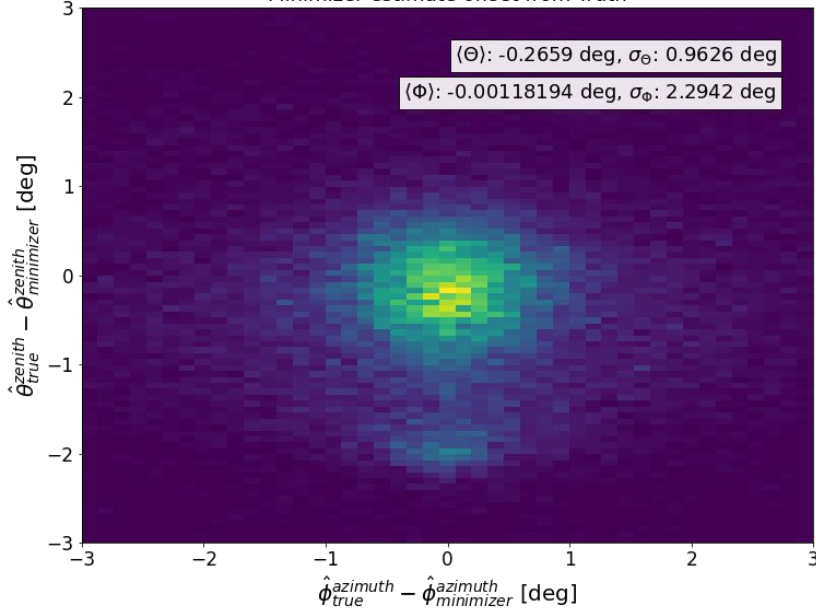


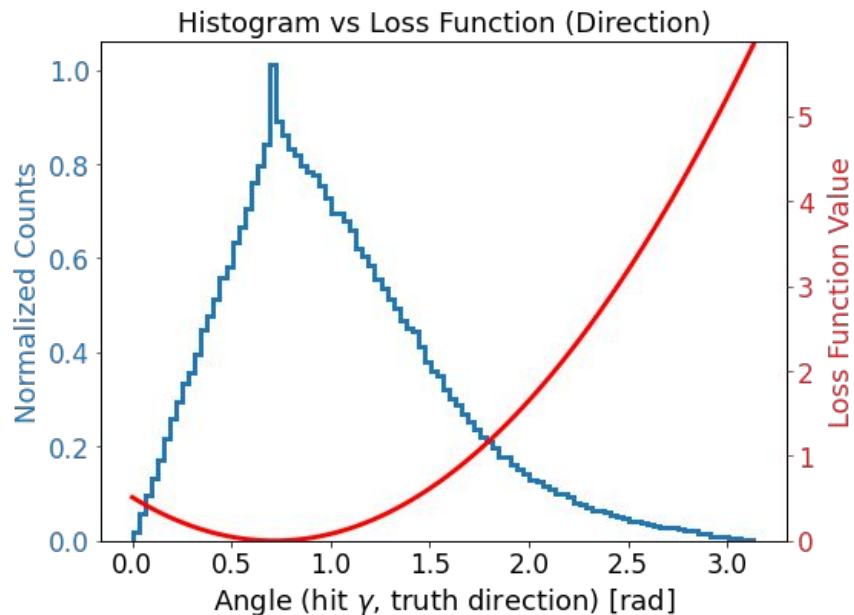
- 2D parameter space: zenith, azimuth
- scipy.minimize (seed=truth)

Minimizer estimate offset from Truth

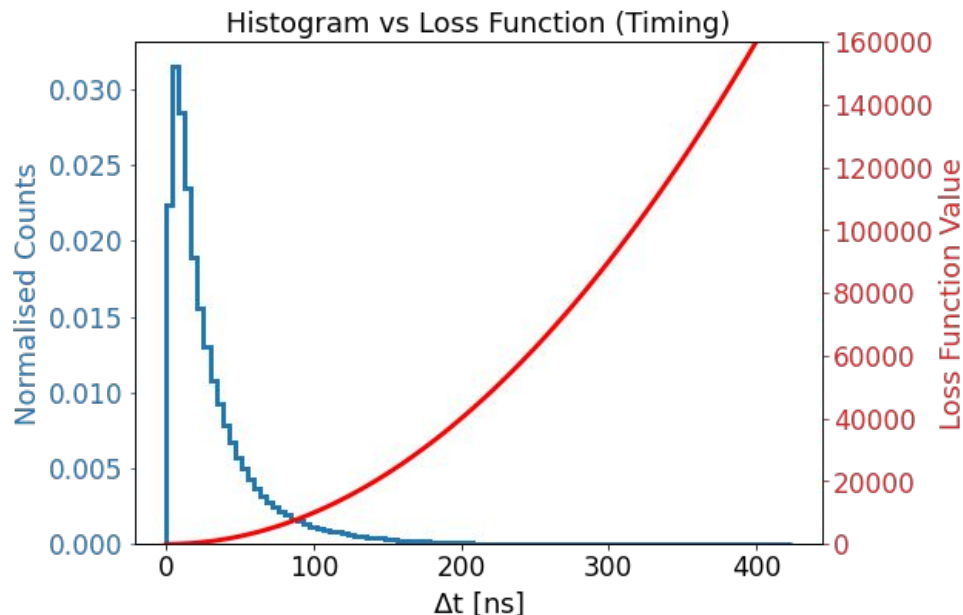


Minimizer estimate offset from Truth

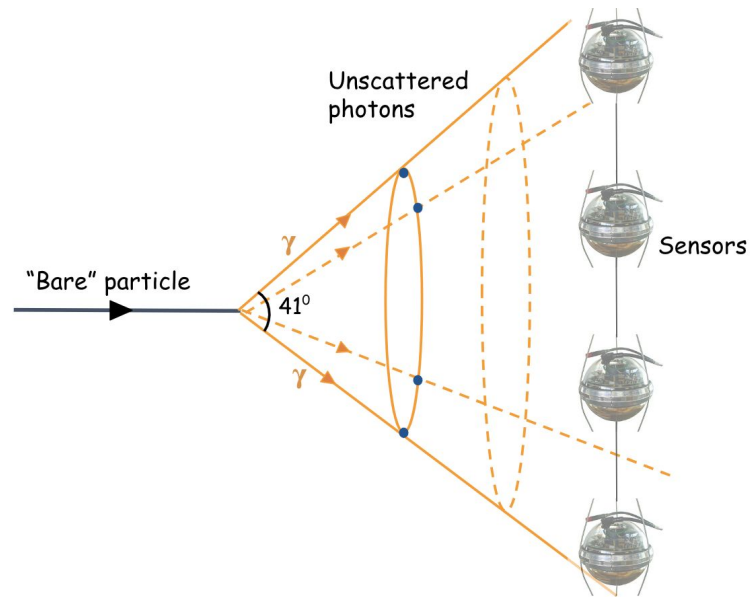
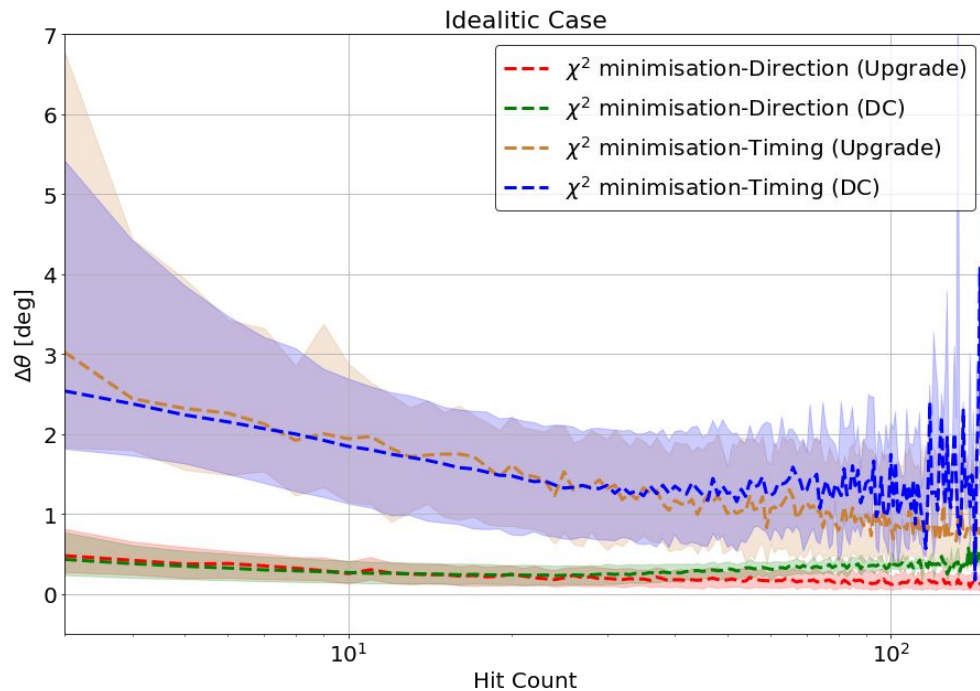




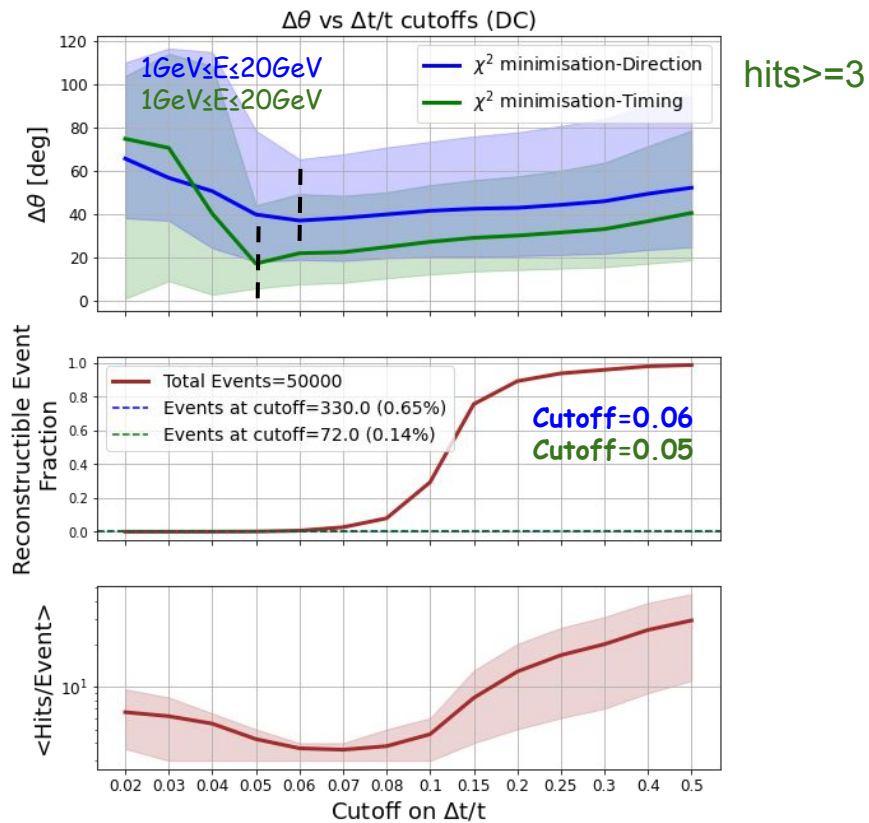
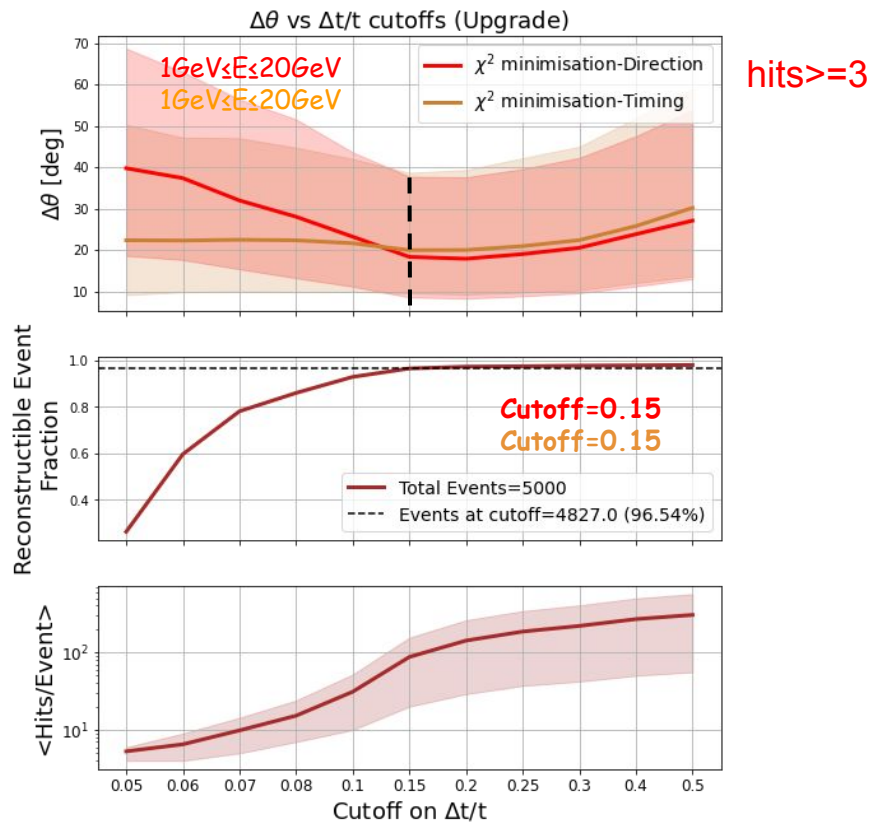
$$L(\vec{\theta}) = \sum_{i=1}^N (\vec{v}(\vec{\theta}) \cdot \vec{\gamma}_i - \cos 41^\circ)^2$$



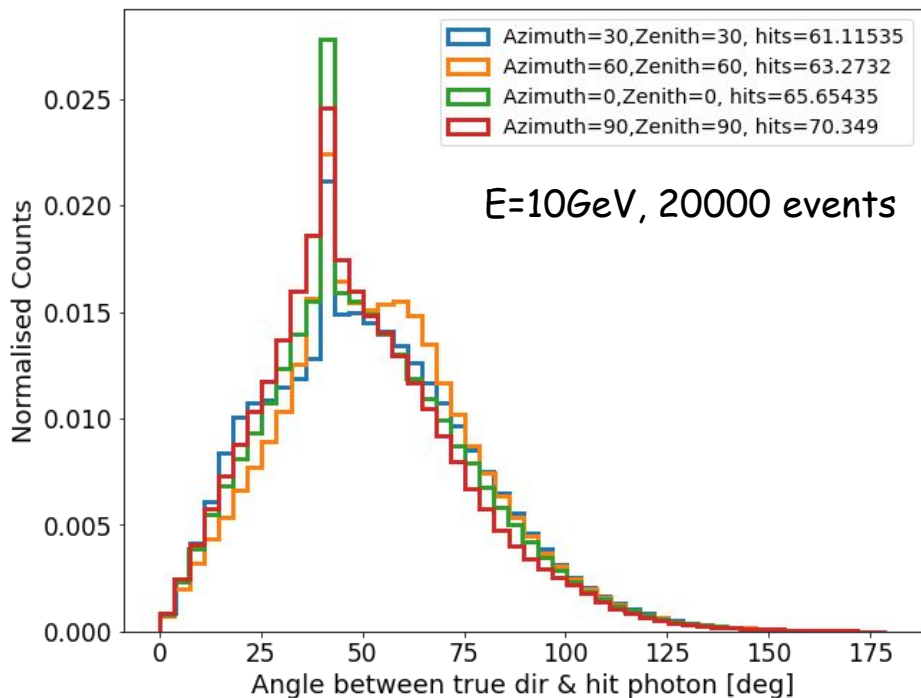
$$L(\vec{\theta}) = \sum_{i=1}^N (t_{\text{geom},i}(\vec{\theta}) - t_{\text{obs},i})^2$$



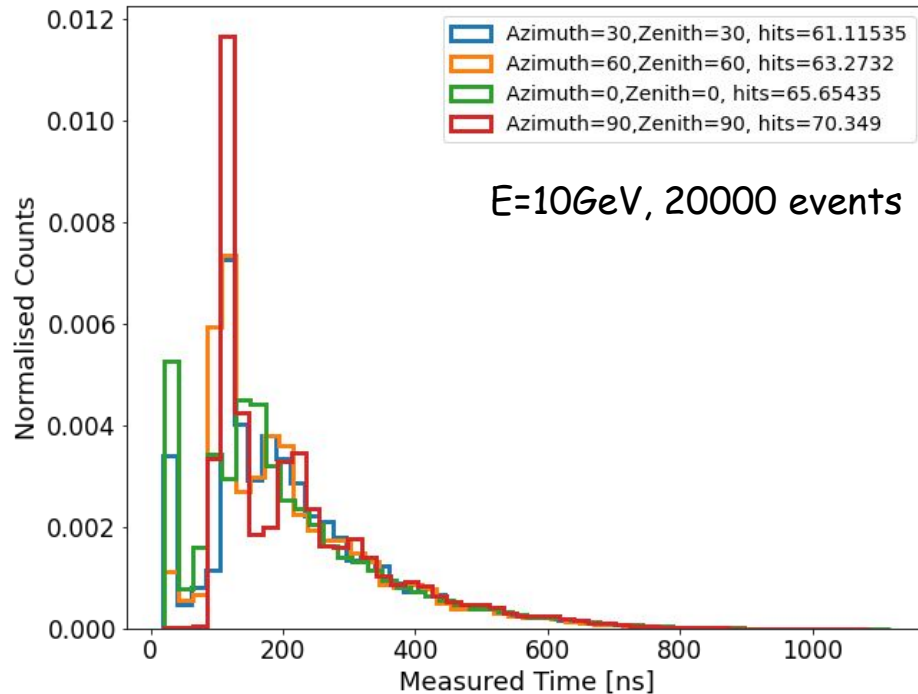
- No transverse shower spread
- No scattering
- Hit photon MC truth direction



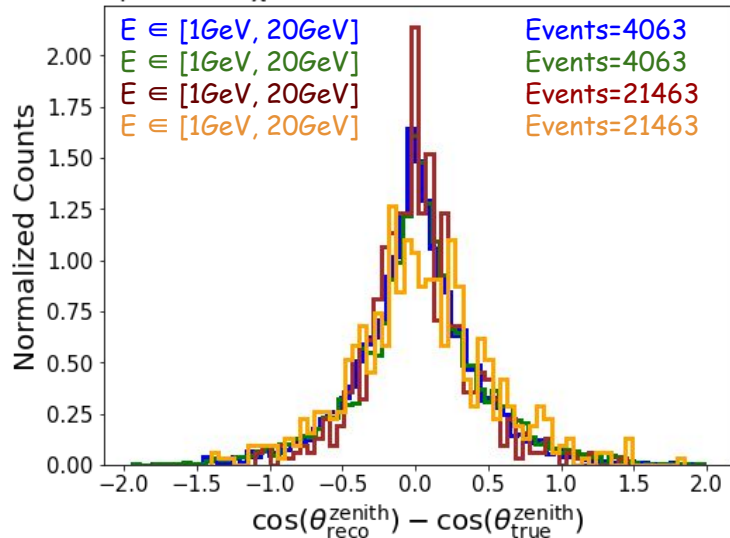
Fixed Vertex



Fixed Vertex

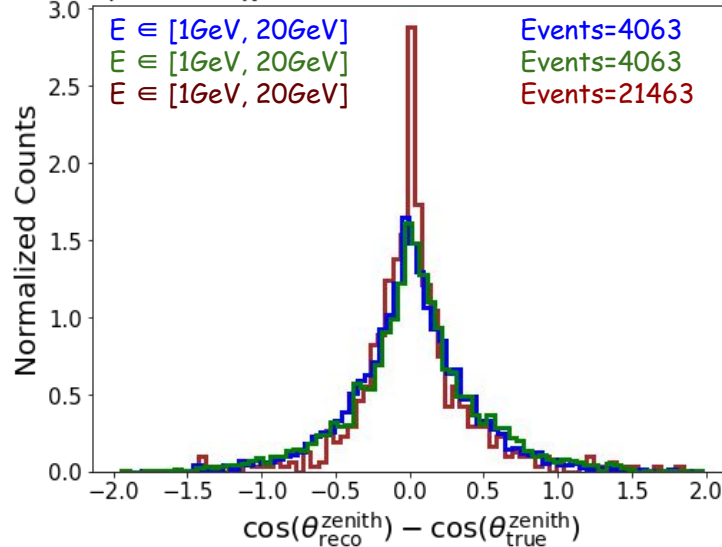


Direction information

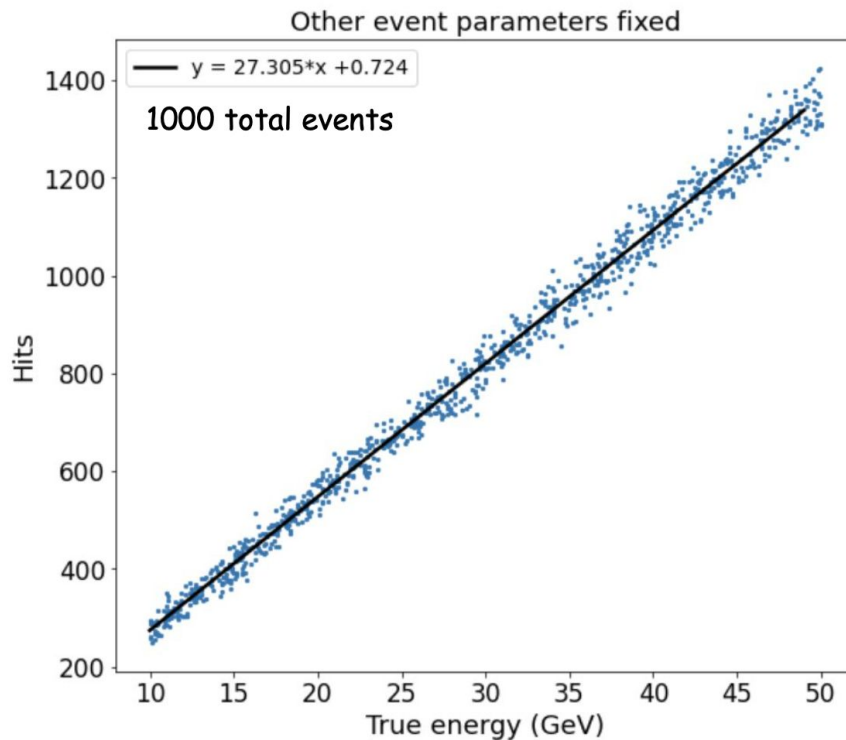
 Comparison of χ^2 minimization vs FLERCNN/RETRO (DC)


- █ FLERCNN, L7 (tracks), $\mu=0.005$, IQR=0.425
- █ RETRO MS, L7, $\mu=0.025$, IQR=0.437
- █ χ^2 min-Direction, Truth, $\Delta t/t \leq 0.06$, $\mu=0.014$, IQR=0.382
- █ χ^2 min-Direction, mDOM, $\Delta t/t \leq 0.06$, $\mu=0.033$, IQR=0.547

Timing information

 Comparison of χ^2 minimization vs FLERCNN/RETRO (DC)


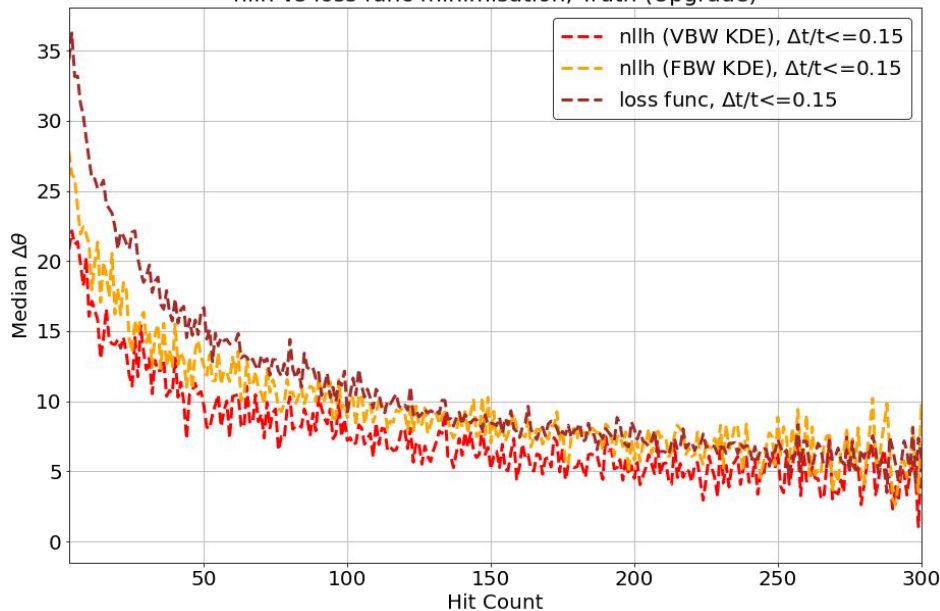
- █ χ^2 min-Timing, mDOM, $\Delta t/t \leq 0.05$, $\mu=0.024$, IQR=0.301
- █ FLERCNN, L7 (tracks), $\mu=0.005$, IQR=0.425
- █ RETRO MS, L7 (tracks), $\mu=0.025$, IQR=0.437



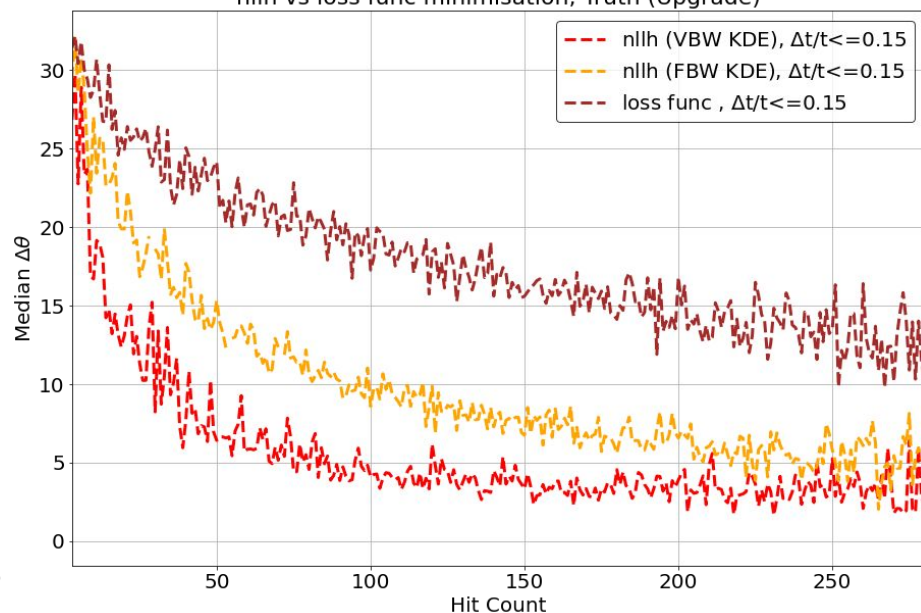
Direction information: $\hat{\theta}_{\text{opt}} = \arg \max [\mathcal{L}(\gamma \cdot \mathbf{u} | \theta)]$

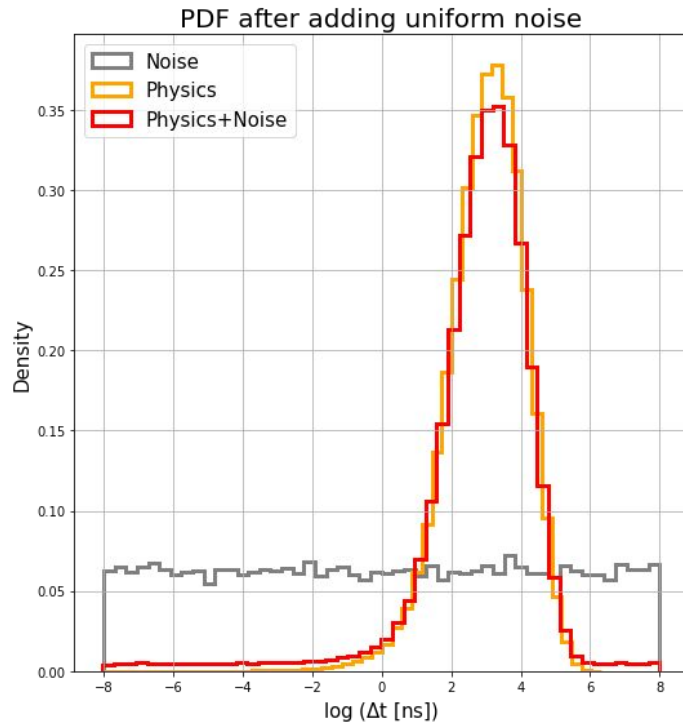
Timing information: $\hat{\theta}_{\text{opt}} = \arg \max [\mathcal{L}(\Delta t | \theta)]$

nllh vs loss func minimisation, Truth (Upgrade)

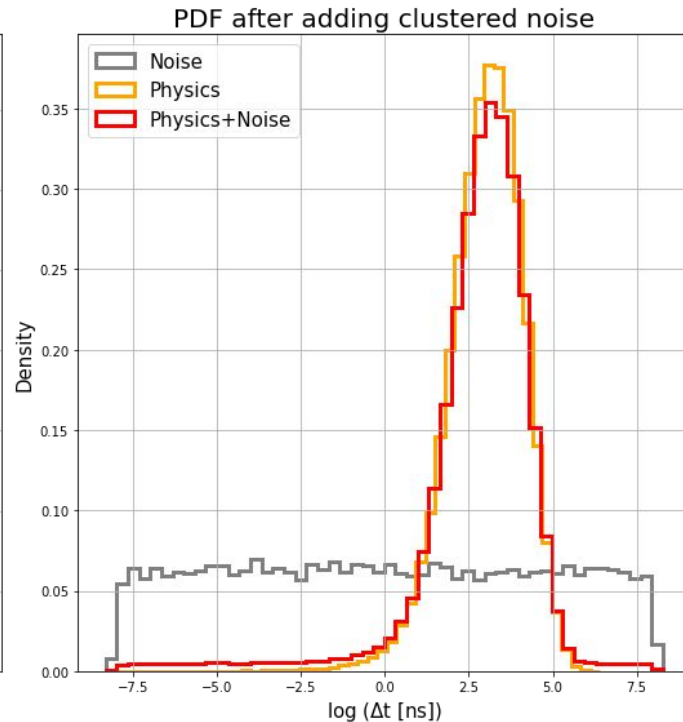


nllh vs loss func minimisation, Truth (Upgrade)

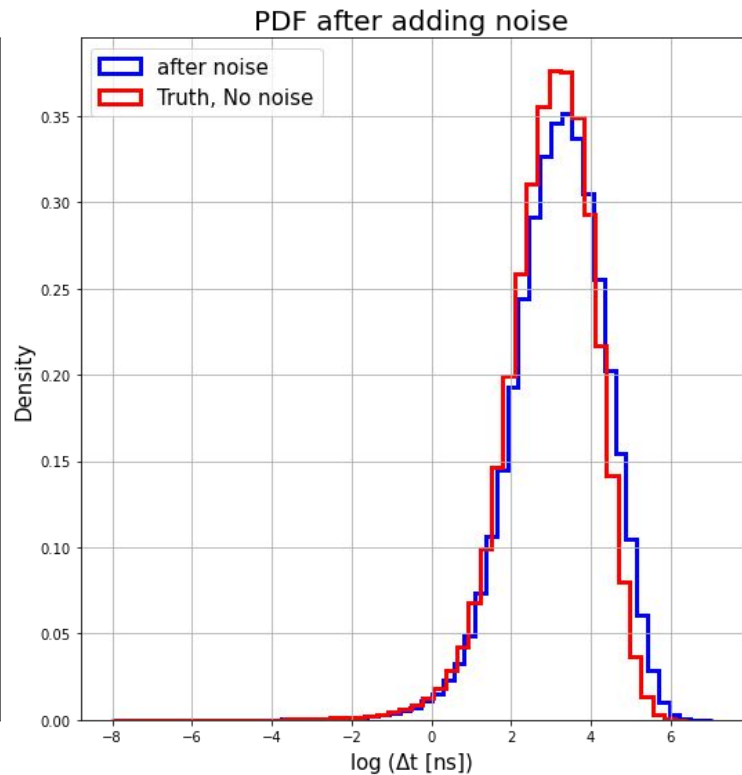
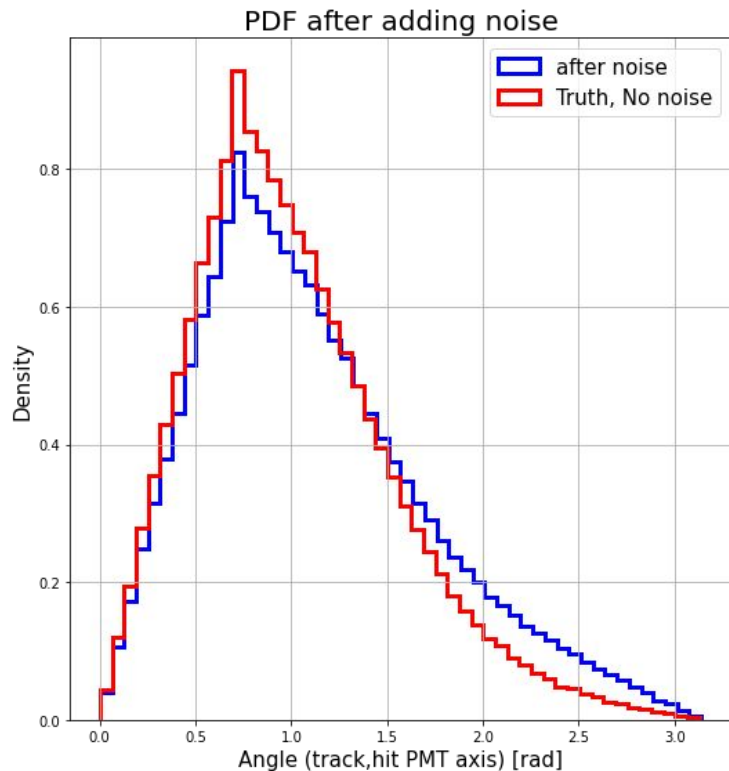




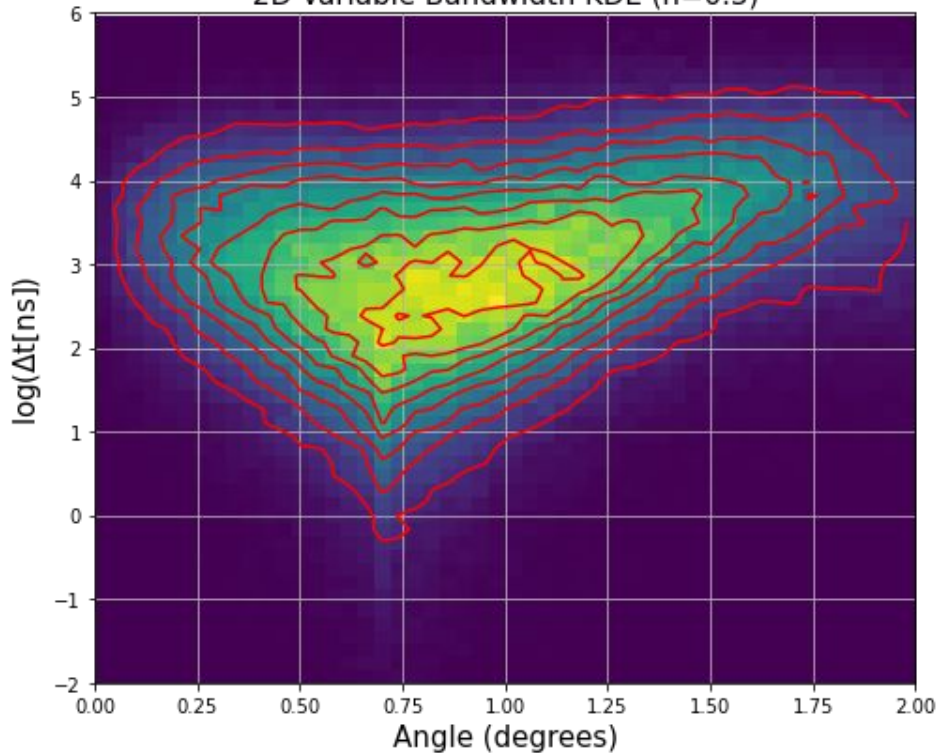
Noise uniformly distributed



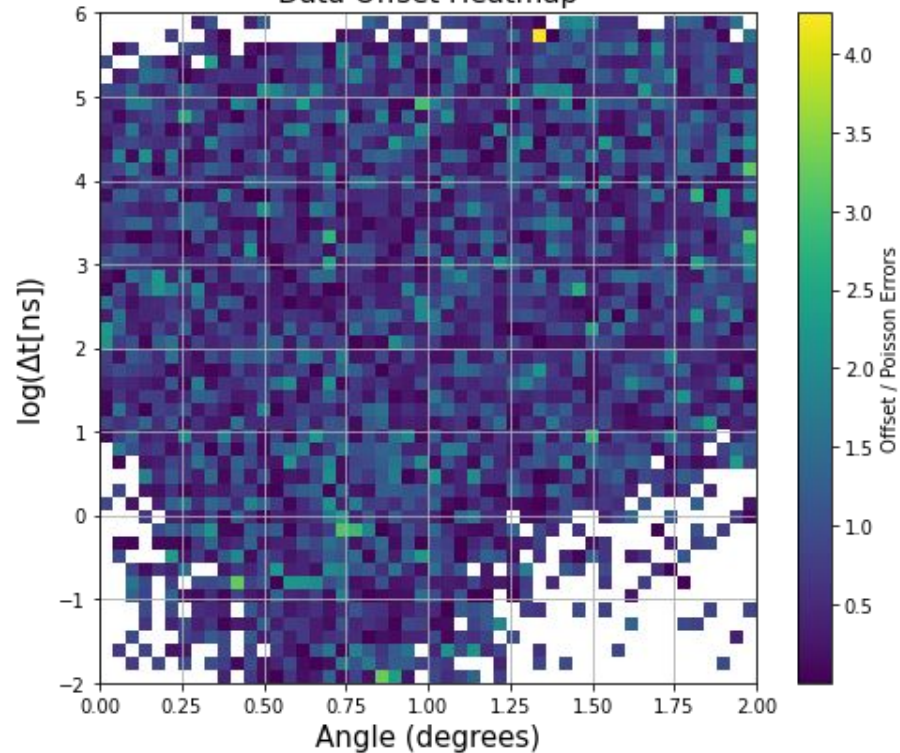
Noise clustered around a specific Δt each event.



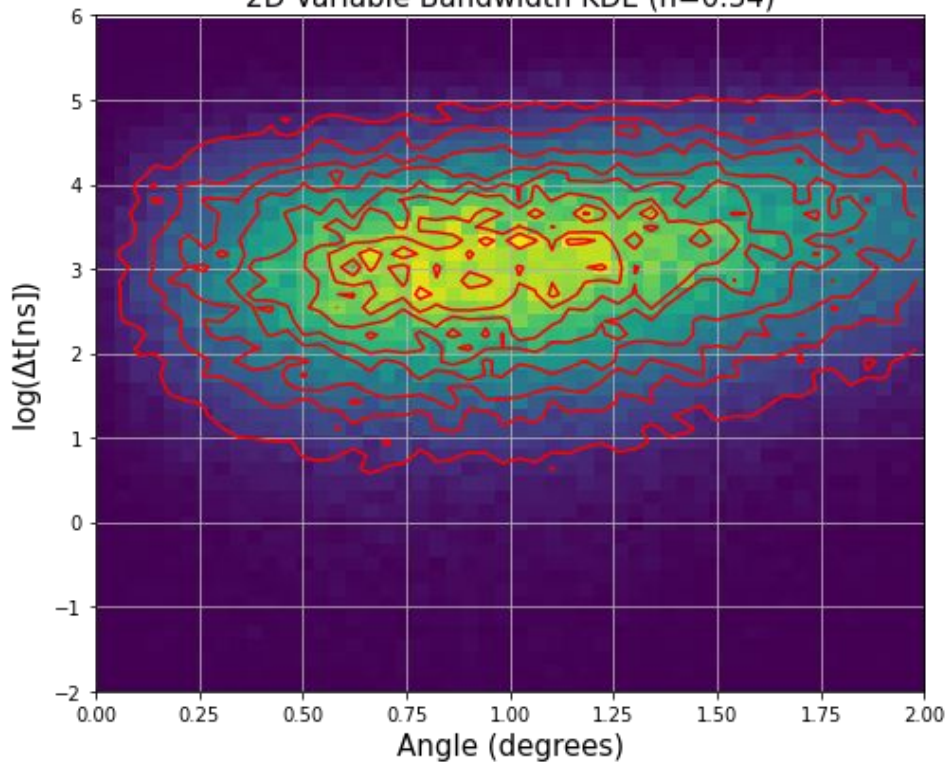
2D Variable Bandwidth KDE (n=0.3)



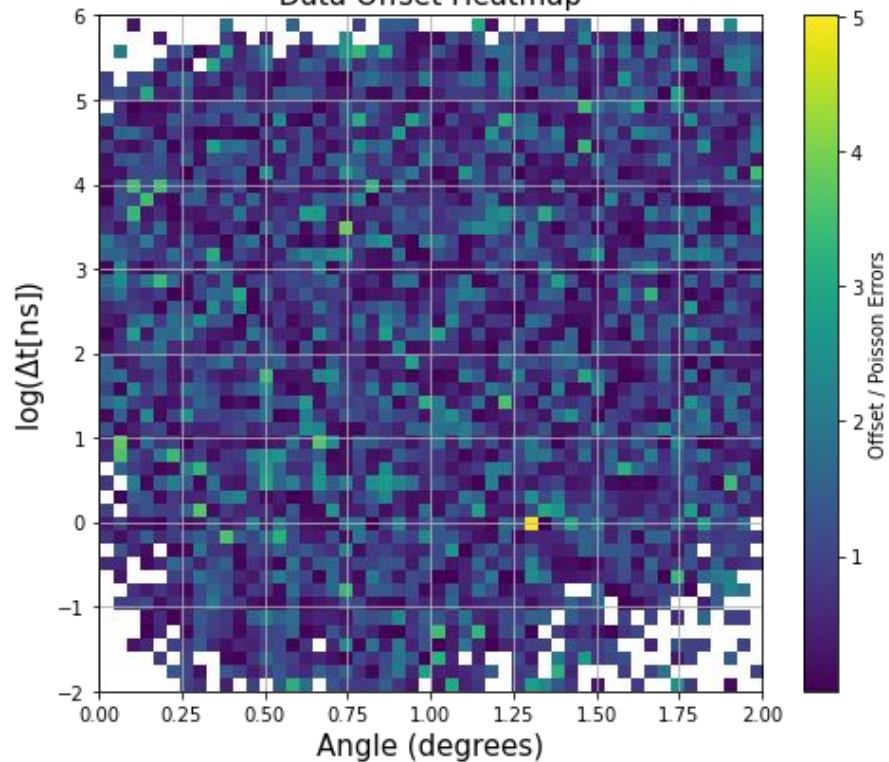
Data Offset Heatmap



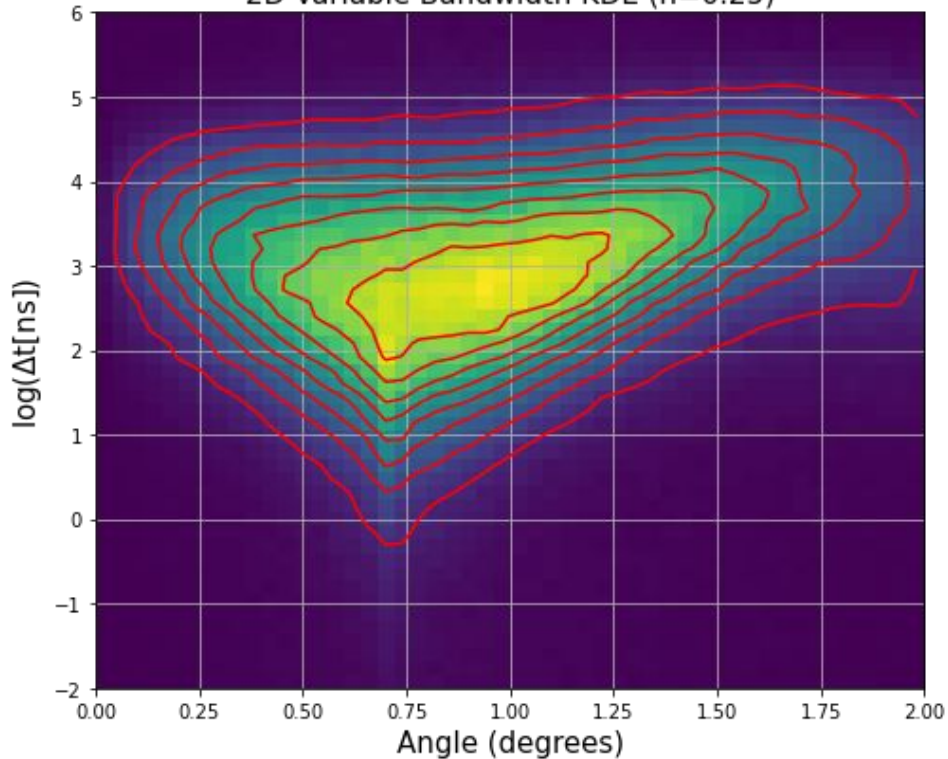
2D Variable Bandwidth KDE (n=0.34)



Data Offset Heatmap



2D Variable Bandwidth KDE (n=0.25)



Data Offset Heatmap

